## Problem M8.1: Networks-on-Chip

## Problem M8.1.A

Consider a flow control method similar to circuit switching but where the request message 'reserves' each channel for a fixed period of time in the future (for example, for 10 cycles since a reservation is made). At each router along the path, a reservation is made if a request from a neighbor can be accommodated. If the request cannot be accommodated a NACK is sent that cancels all previous recommendations for the connection, and the request is retired. If a request reaches the destination, an acknowledgement is sent back to the source, confirming all reservations.

Draw a time-space diagram of a situation that demonstrates the advantage of reservation circuit switching over conventional circuit switching.

## Problem M8.1.B

Determine whether the following oblivious routing algorithms are deadlock-free for the 2-D mesh. There is only one virtual channel per link and no 180-degree turns are allowed for (c).
(a) Randomized dimension-order: All packets are routed minimally. Half of the packets are routed completely in the X dimension before the Y dimension and the other packets are routed Y before X .
(b) Less randomized dimension-order: All packets are routed minimally. Packets whose minimal direction is increasing in both X and Y , always route X before Y . Packets whose minimal direction is decreasing in both X and Y , always route Y before X . All other packets randomly choose between X before Y and vice versa.
(c) All packets are prohibited to take the two turns in dash:


## Problem M8.2: Non-mesh Networks

We have the following network topology with 4 network nodes and 10 links.


Note that each link is unidirectional, and only one link exists between A and C (only a link from C to A (not from A to C), and only from D to B between B and D. Each link can transfer 1 flit per cycle and there is only one virtual channel per link. For all parts, 180-degree turns are not allowed.

## Problem M8.2.A

Fill in the following table of the properties of this network.

| Diameter |  |
| :--- | :--- |
| Average Distance |  |
| Bisection Bandwidth |  |

## Problem M8.2.B

Draw the channel dependency graph of this network.

## Problem M8.2.C

Is a minimal routing on this network deadlock-free? Show your reasoning and give a deadlock scenario if it is not deadlock -free.

## Problem M8.2.D

Now, we use a possibly non-minimal routing on this network. Plus, we prohibited the following two movements on the non-minimal routing: 1) A to $D$ then $D$ to $C$ and 2) $B$ to $C$ then $C$ to $D$.


Is this routing deadlock-free? Show your reasoning and give a deadlock scenario if it is not deadlock -free.

## Problem M8.2.E

Still having the two movements in M8.2.D prohibited, we added another restriction in routing: the link from C to A can be used only by packets generated at C , before the packets are transferred to any other nodes (it should be the first link those packets ever take). Also, the link from D to B can be used only by packets generated at D with the same condition (however, routes may be non-minimal).

Is this routing deadlock-free? Show your reasoning and give a deadlock scenario if it is not deadlock -free.

