List Comprehensions

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Higher-order List abstractions

```
= []
= (f x):(map f xs)
map f []
map f (x:xs)
map :: (tx -> ty) -> (List tx) -> (List ty)
foldl f z []
foldl f z (x:xs) = foldl f (f z x) xs
foldl :: (tz -> tx -> tz) -> tz -> (List tx) -> tz
foldr f z []
foldr f z (x:xs) = f x (foldr f z xs)
foldr :: (tx -> tz -> tz) -> tz -> (List tx) -> tz
filter p []
filter p (x:xs)
                   = if p x
                        then x:(filter p xs)
                        else filter p xs
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```

Using maps and folds

- 1. Write sum in terms of fold sum = foldr plus 0
- 2. Write split using foldr
 split :: (List Token) -> ((List String),(List Int))

```
split = foldr f ([],[])

f (Word w) (ws,ns) = ((w:ws),ns)
f (Number n) (ws,ns) = (ws,(n:ns))
```

3. What does function fy do?

```
fy xys = map second xys
second (x,y) = y
fy :: (List (t1, t2)) -> (List t2)
```

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Flattening a List of Lists

```
append :: (List t) -> (List t) -> (List t)
append [] ys = ys
append (x:xs) ys = (x:(append xs ys))
```

```
flatten :: (List (List t)) -> (List t)
flatten [] = []
flatten (xs:xss) = append xs (flatten xss)
```

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Zipping two lists

Arithmetic Sequences: Special Lists

```
[1 ... 4] \equiv [1,2,3,4]
[1,3 ... 10] \equiv [1,3,5,7,9]
[5,4 ... 1] \equiv [5,4,3,2,1]
[5,5 ... 10] \equiv [5,5,5,...]
[5 ... ] \equiv [5,6,7,...]
```

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Infinite Data Structures

These are well defined programs in Haskell. In pH you will get an answer but the program may *not* terminate.

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Primes: The Sieve of Eratosthenes

```
primes = sieve [2..]
sieve (x:xs) = x:(sieve (filter (p x) xs))
p x y = (y mod x) ≠ 0
    nth 100 primes
```

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List Comprehensions a convenient syntax

```
[ e | gen, gen, ...]
Examples
       [ f x | x <- xs ]
              means map f xs
       [ x \mid x < -xs, (p x)]
              means filter p xs
       [ f x y | x <- xs, y <- ys ]
              means the list
                     [(f x1 y1),...(f x1 yn),
                      (f \times 2 y1), \dots (f \times m yn)]
              which is defined by
flatten (map (\ x \rightarrow (map (\ y \rightarrow e) \ ys) \ xs))
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```

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Three-Partitions

Generate a list containing all three-partitions (nc1, nc2, nc3) of a number m, such that

```
• nc1 \le nc2 \le nc3
• nc1 + nc2 + nc3 = m
three_partitions m =
  [ (nc1,nc2,nc3) | nc1 <- [0..m],
                       nc2 <- [0..m],
                       nc3 <- [0..m],
                       nc1+nc2+nc3 == m,
                       nc1 <= nc2,
                       nc2 <= nc3
                                            1
                                                       L08-11
```

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Efficient Three-Partitions

```
three_partitions m =
  [(nc1,nc2,nc3) | nc1 < - [0..floor(m/3)],
                     nc2 <- [nc1..floor ((m-nc1)/2)], | ?</pre>
                     nc3 = m-nc1-nc2
                                                1
```

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The Power of List Comprehensions

```
[ (i,j) | i <- [1..m], j <- [1..n] ]

using map

point i j = (i,j)

points i = map (point i) [1..n]

all_points = map points [1..m]</pre>
```

Is this correct?

No, we still need to flatten the list of lists.

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Desugaring!

- Most high-level languages have constructs whose meaning is difficult to express precisely in a direct way
- Compilers often translate ("desugar") high-level constructs into a simpler language
- · Two examples:
 - List comprehensions: eliminate List compressions usings maps etc.
 - Pattern Matching: eliminate complex pattern matching using simple case-expressions

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List Comprehensions: Abstract Syntax

[e | Q] where e is an expression and Q is a list of generators and predicates

There are three cases on Q

- First element of Q is a generator
 e | x <- L, Q']
- 2. First element of Q is a predicate [e | B, Q']
- 3. Q is empty
 [e |]

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List Comprehensions Semantics

Rule 1.1 [e |
$$x \leftarrow$$
 [], Q] \Rightarrow []

Rule 1.2 [e | x <- (e_x : e_{xs}), Q]
$$\Rightarrow$$
 (let x = e_x in [e | Q]) ++ [e | x <- e_{xs}, Q]

Rule 2.1 [e | False, Q]
$$\Rightarrow$$
 []

Rule 2.2 [e | True , Q]
$$\Rightarrow$$
 [e | Q]

Rule 3 [e |]
$$\Rightarrow$$
 e : []

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Desugering: First Attempt

```
TE[[[ e | ]]]
                                = e :[]
     TE[[[ e | B, Q]]]
                 if B then TE[[[e | Q]]]else []
     TE[[[e | x <- L, Q]]] =
       case L of
             []
                   -> []
           t:ts \rightarrow (let x = t in TE[[[e | Q]]])
                          ++ TE[[[ e | x <- ts, Q]]]
         Will unfold infinitely!
                                           Not
         Need to be more systematic.
                                           structural
                                           induction
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```

Eliminating Generators

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A More General Solution

- Flatten the list after each map.
- Start the process by turning the expression into a one element list

```
[ e | x <- xs] ⇒
  concat (map (\x-> [e]) xs)

[ e | x <- xs, y <- ys] ⇒
  concat (map (\x->
  concat (map (\y-> [e]) ys)) xs )

[ e | x <- xs, y <- ys, z <- zs] ⇒
  concat (map (\x->
  concat (map (\y->
  concat (\
```

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Eliminate the intermediate list

```
[ e | x <- xs] \Rightarrow concat (map (x -> [e]) xs)
```

Notice map creates a list which is immediately consumed by concat. This intermediate list is avoided by concatMap

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List Comprehensions with Predicates

```
[ e | x <- xs, p ]

⇒ (map (\x-> e) (filter (\x-> p) xs)

⇒ concatMap (\x-> if p then [e] else []) xs

[ e | x <- xs, p, y <- ys]

⇒ concatMap (\x-> if p then concatMap (\y-> [e]) ys) else []) xs
```

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List Comprehensions:

First Functional Implementation- Wadler

Can we avoid concatenation altogether?

Idea: Build the list from right-to-left

where **L** has already been translated.

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Building the output from right-to-left

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Building the output from right-to-left

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List Comprehensions: Second Functional Implementation-Wadler

```
TE[[[e | Q]]]
                       = TQ[[[e | Q]]] [[[]]]
TQ[[[e \mid x < - L_1, Q]]][[L]] =
      let f []
            f(x:xs) = TQ[[[e | Q]]][[(f xs)]]
      in
         (f L<sub>1</sub>)
TQ[[[e \mid B, Q]]][[L]] =
      if B then TQ[[[e | Q]]] [[L]] else L
TQ[[[e | ]]] [[L]]
                        = e : L
```

This translation is efficient because it never flattens. The list is built right-to-left, consumed left-to-right.

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The Correctness Issue

How do we decide if a translation is *correct?*

- if it produces the same answer as some reference translation, or
- if it obeys some other high-level laws

In the case of comprehensions one may want to prove that a translation satisfies the comprehension rewrite rules.

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