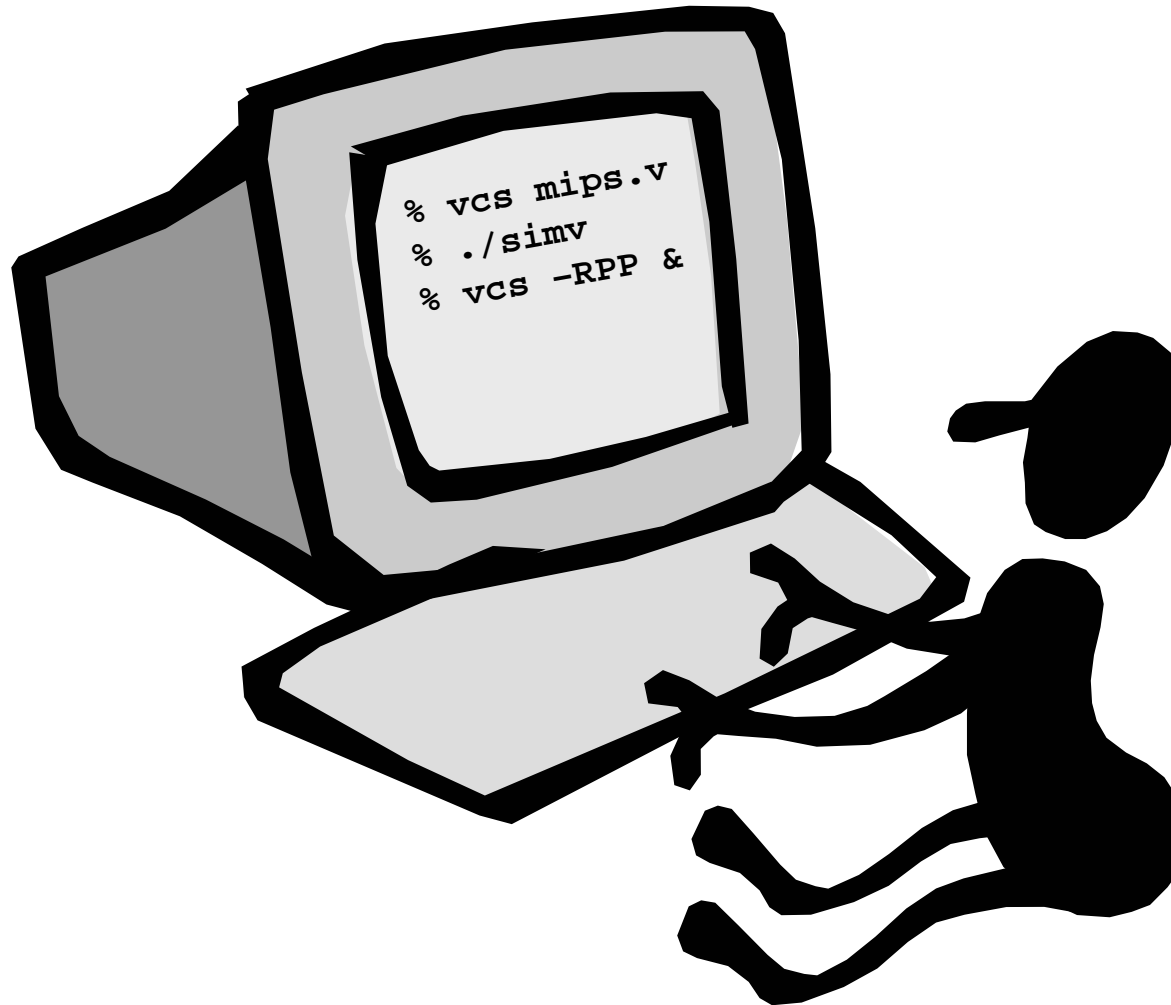


Tutorial #2

Verilog Simulation Toolflow



A Hodgepodge Of Information

- CVS source management system
- Browsing a CVS repository with viewcvs
- Makefile verilog build system
- Writing SMIPS assembly
- Using the SMIPS disassembler
- Using trace output instead of waveforms

Concurrent Versions System

- A **central repository** contains all verilog code as well as information on who changed what and when
- Users **checkout** a copy of the verilog code, edit it, and then **commit** their modified version
- Users can see what has changed to help track down bugs and this allows multiple users to work on the same verilog code at the same time
- Our repository is at /mit/6.884/cvsroot, but you should never access the repository directly. Instead use CVS commands of the following form:

```
% cvs <commandname>
```

```
% cvs help
```

6.884 CVS Repository

There are three primary types of top-level directories in the repository

- Examples (everyone has access)
- Individual directories (only you have read/write)
- Project directories (everyone has access)

To checkout the examples and try them out use

```
% cvs checkout examples
```

To checkout your individual directory use

```
% cvs checkout <athena-username>
```

CVS Basics

Common CVS commands

- `cv`s checkout pname Checkout a working copy
- `cv`s update pname Update working dir vs. repos
- `cv`s commit [filelist] Commit your changes
- `cv`s add [filelist] Add new files/dirs to repos
- `cv`s diff See how working copy differs

Set the `$CVSEEDITOR` environment variable to change which editor is used when writing log messages

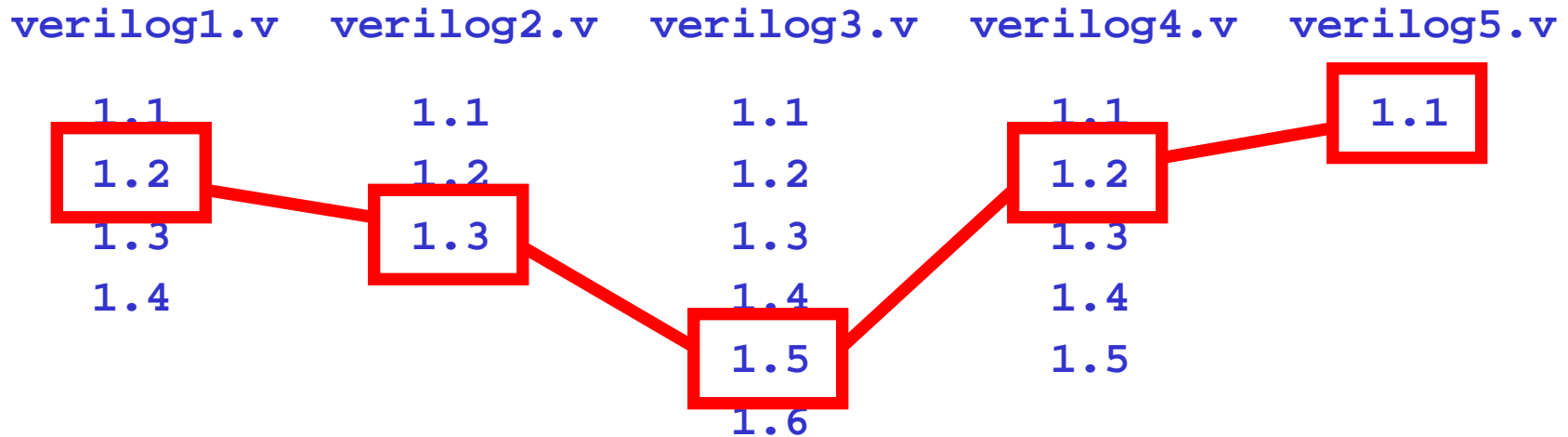
6.884 CVS Repository

Use the following commands to checkout the mips2stage test harness, test programs, etc and then put them into your own cvs directory

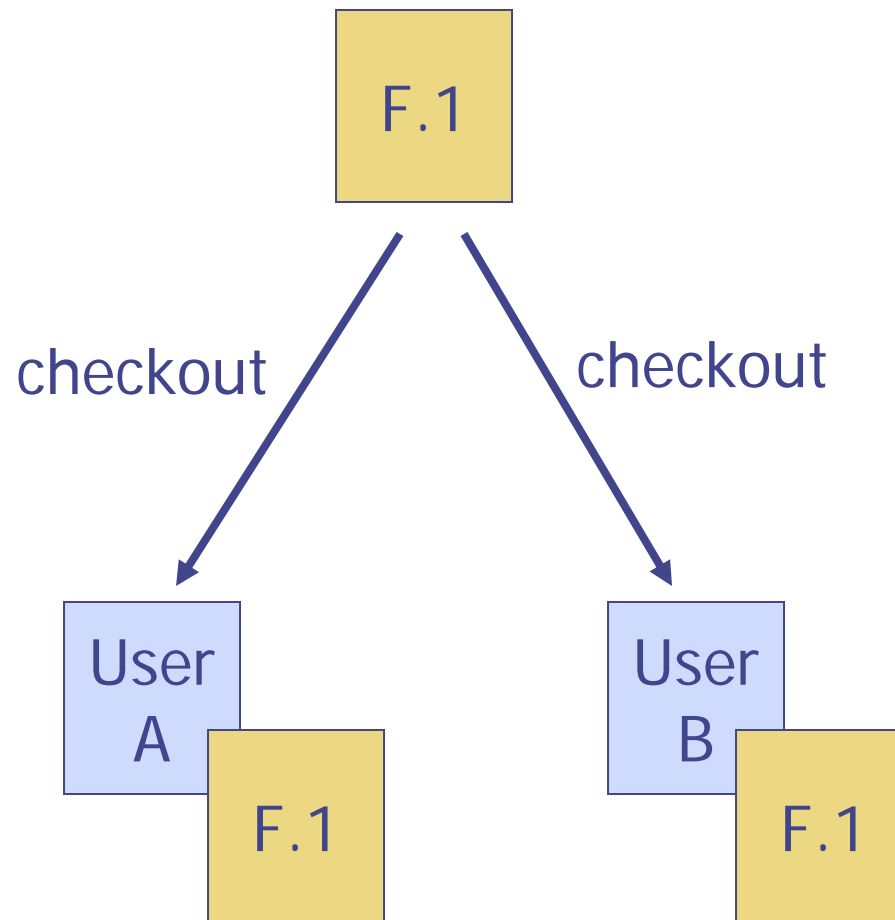
```
% cvs checkout 2005-spring/cbatten
% cd 2005-spring/cbatten
% cvs export -r HEAD examples/mips2stage
% mv examples/mips2stage .
% rm -rf examples
% find mips2stage | xargs cvs add
% <start to make your additions>
% cvs add [new files]
% cvs update
% cvs commit
```

Using CVS Tags

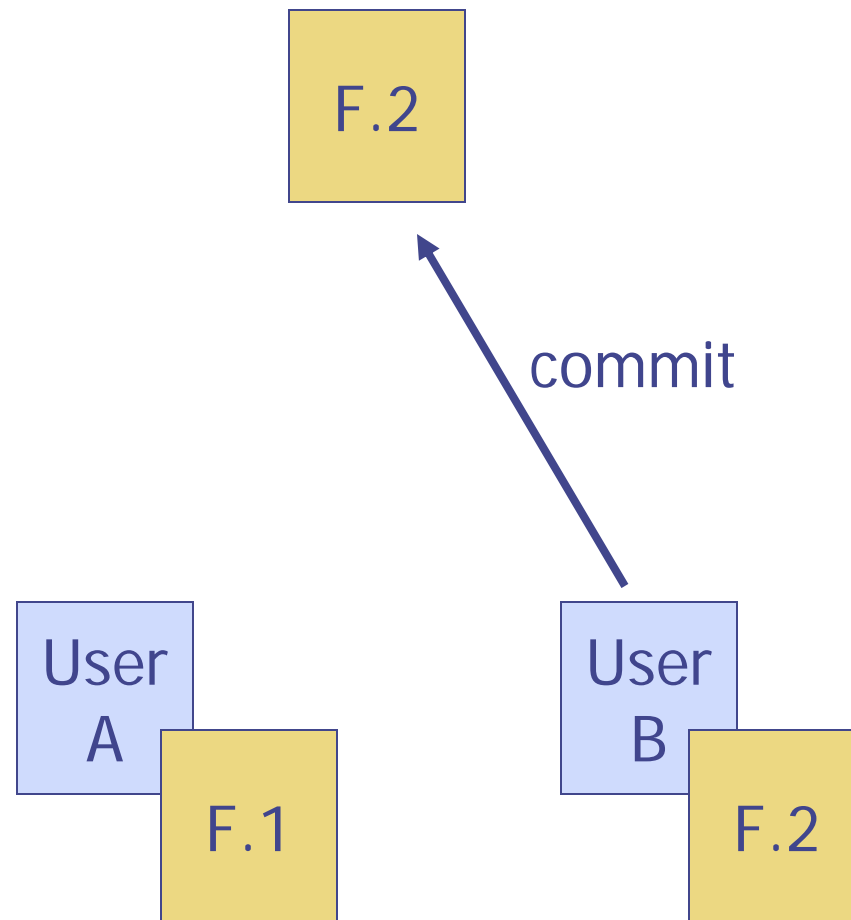
Symbolic tags are a way to mark all the files in your project at a certain point in the project development. You can then later checkout the whole project exactly as it existed previously with the tag.



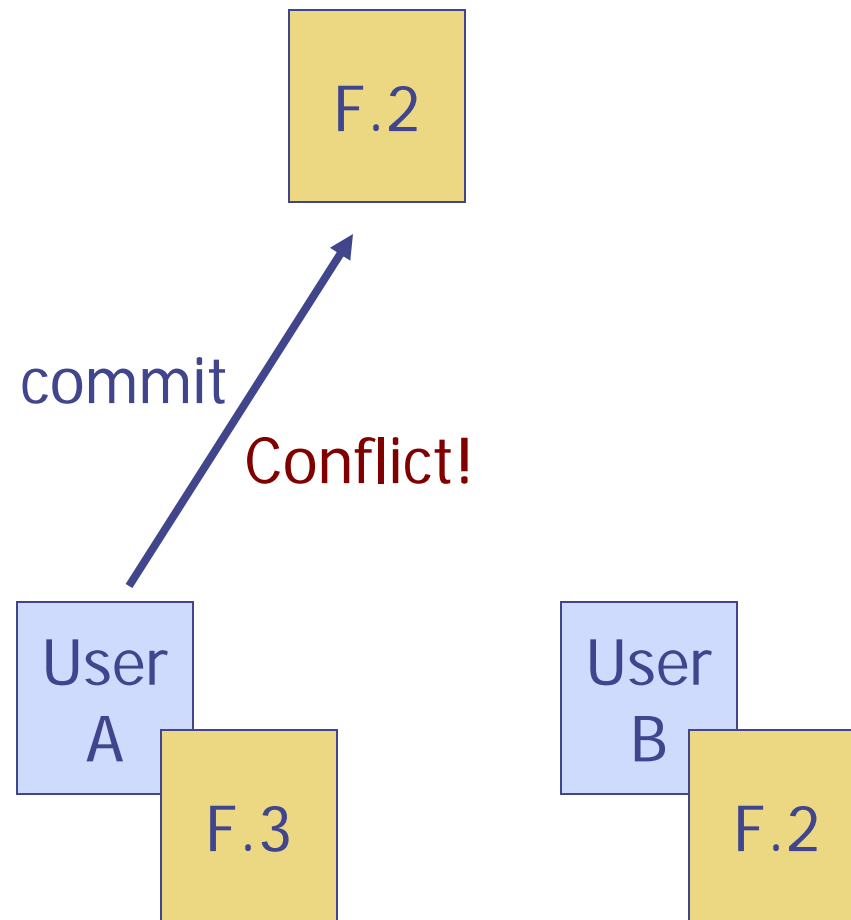
CVS - Multiple Users



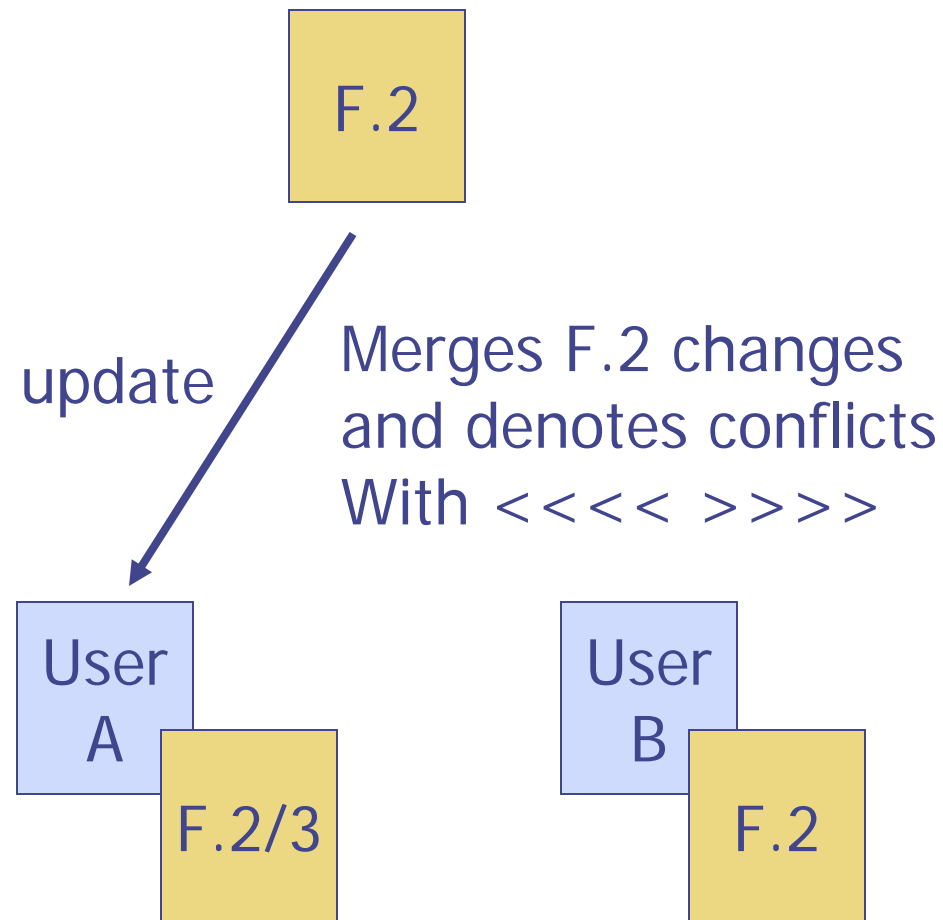
CVS - Multiple Users



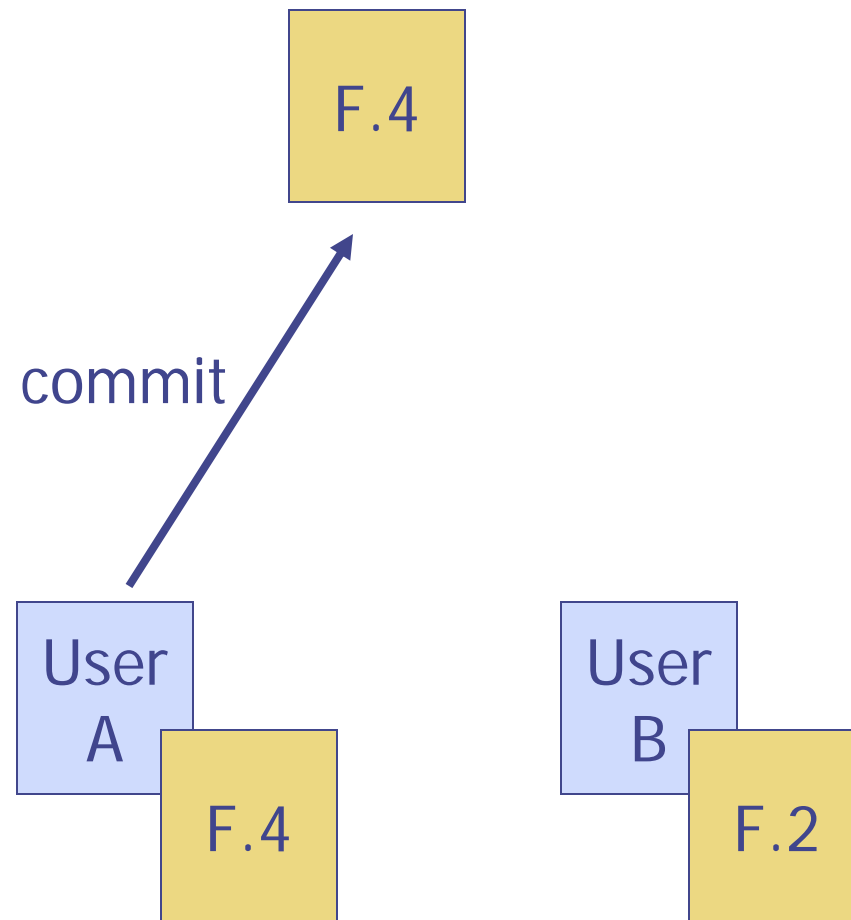
CVS - Multiple Users



CVS - Multiple Users

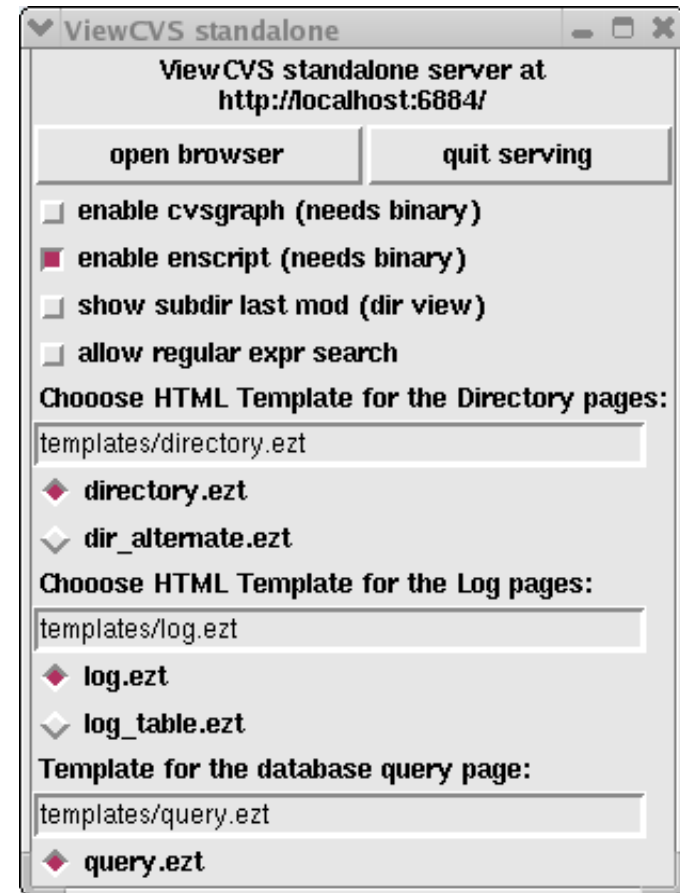


CVS - Multiple Users



Use Viewcvs for Repository Browsing

Viewcvs is a convenient tool for browsing the cvs repository through a web interface. Use the start-viewcvs command to start the viewcvs web server then point your (local) browser to <http://localhost:6884>



mkasic.pl → Makefiles

Why not use Makefiles to start out with?

- Dependency tracking is less necessary
- Difficult to implement some operations

Why are we changing now?

- Makefiles are more familiar to many of you
- Dependency tracking will become more useful with the addition of test binary generation and Bluespec compilation

Using the Makefiles

Create a build directory, then use `configure.pl` to create a Makefile, and then use various make targets to create various generated products

Unlike `mkasic.pl` we will be placing much more generated product directly in the build directory

```
gcd/
  Makefile.in
  configure.pl
  verilog/
    gcd_behavioral.v
    gcd_rtl.v
  config/
    gcd_behavioral.mk
    gcd_rtl.mk
  tests/
    gcd-test.dat
    % cvs checkout examples
    % cd examples/gcd
    % mkdir build-gcd-rtl
    % cd build-gcd-rtl
    % ../configure.pl ../config/gcd_rtl.mk
    % make simv
    % ./simv
    % vcs -RPP &
```

Modifying the config/*.mk Files

Analagous to mkasic.pl .cfg files except these use standard make constructs

```
#=====
# Configuration makefile module

verilog_src_dir    = verilog
verlog_toplevel    = gcd_test
verilog_srcs       = gcd_rtl.v

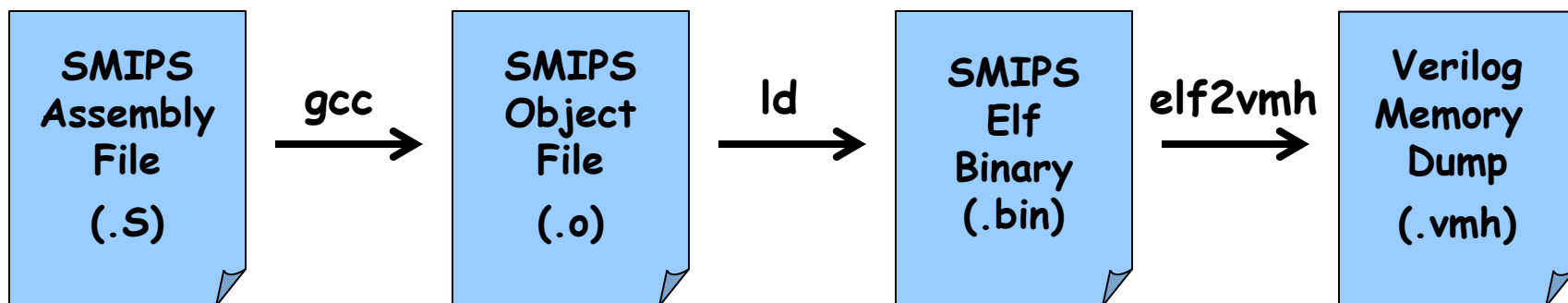
# vcs specific options
vcs_extra_options = -PP

# unit test options
utests_dir = tests
utests     = gcd-test.dat
```


Using the Makefiles with mips2stage

```
% cvs checkout 2005-spring/cbatten/mips2stage
% cd spring-2005/cbatten/mips2stage
% mkdir build
% cd build
% ../configure.pl ../config/mips2stage.mk
% make simv
% make self_test.bin
% make self_test.vmh
% ./simv +exe=self_test.vmh
% make run-tests
```

You can just use `make run-tests` and the dependency tracking will cause the simulator and the tests to be built before running the tests



Lab Checkoff Procedure

We will be using the following procedure to checkoff lab 1 so please make sure these steps work (on a clean build!)

If the lab1-finale tag does not exist then we will just checkout the most recent version

```
% cvs checkout -r lab1-final \  
                2005-spring/cbatten/mips2stage  
% cd 2005-spring/cbatten/mips2stage  
% mkdir build  
% cd build  
% ../configure.pl ../config/mips2stage.mk  
% make simv  
% make run-tests  
% <run simv with some other tests>
```

Writing SMIPS Assembly

Our assembler takes as input SMIPS assembly code with various test macros in the following format

```
#include <smipstest.h>
TEST_SMIPS
    TEST_CODEBEGIN
        addiu r2, r0, 1
        mtc0 r2, r21
loop:    beq r0, r0, loop
    TEST_CODEEND
```

Includes assembler macros

Test assembler macros

Your test code

Writing SMIPS Assembly

You can find the assembly format for each instruction in the SMIPS processor spec next to the instruction tables

Use `self_test.S` as an example

31	26	25	21	20	16	15	11	10	6	5	0		
opcode	rs		rt		rd		shamt		funct			R-type	
opcode	rs		rt	immediate								I-type	
opcode	target											J-type	
Load and Store Instructions													
100011	base		dest	signed offset									LW rt, offset(rs)
101011	base		dest	signed offset									SW rt, offset(rs)
I-Type Computational Instructions													
001001	src		dest	signed immediate									ADDIU rt, rs, signed-imm.
001010	src		dest	signed immediate									SLTI rt, rs, signed-imm.
001011	src		dest	signed immediate									SLTIU rt, rs, signed-imm.
001100	src		dest	zero-ext. immediate									ANDI rt, rs, zero-ext-imm.
001101	src		dest	zero-ext. immediate									ORI rt, rs, zero-ext-imm.
001110	src		dest	zero-ext. immediate									XORI rt, rs, zero-ext-imm.
001111	00000		dest	zero-ext. immediate									LUI rt, zero-ext-imm.
R-Type Computational Instructions													
000000	00000	src	dest	shamt	000000							SLL rd, rt, shamt	
000000	00000	src	dest	shamt	000010							SRL rd, rt, shamt	
000000	00000	src	dest	shamt	000011							SRA rd, rt, shamt	
000000	rshamt	src	dest	00000	000100							SLLV rd, rt, rs	
000000	rshamt	src	dest	00000	000110							SRLV rd, rt, rs	
000000	rshamt	src	dest	00000	000111							SRAV rd, rt, rs	
000000	src1	src2	dest	00000	100000							ADDU rd, rs, rt	
000000	src1	src2	dest	00000	100010							SUBU rd, rs, rt	
000000	src1	src2	dest	00000	100100							AND rd, rs, rt	
000000	src1	src2	dest	00000	100101							OR rd, rs, rt	
000000	src1	src2	dest	00000	100110							XOR rd, rs, rt	
000000	src1	src2	dest	00000	100111							NOR rd, rs, rt	
000000	src1	src2	dest	00000	101010							SLT rd, rs, rt	
000000	src1	src2	dest	00000	101011							SLTU rd, rs, rt	
Jump and Branch Instructions													
000010	target											J target	
000011	target											JAL target	
000000	src	00000	00000	00000	001000							JR rs	
000000	src	00000	dest	00000	001001							JALR rd, rs	
000100	src1	src2	signed offset										BEQ rs, rt, offset
000101	src1	src2	signed offset										BNE rs, rt, offset
000110	src	00000	signed offset										BLEZ rs, offset
000111	src	00000	signed offset										BGTZ rs, offset
000001	src	00000	signed offset										BLTZ rs, offset
000001	src	00001	signed offset										BGEZ rs, offset
System Coprocessor (COP0) Instructions													
010000	00000	dest	cop0src	00000	000000							MFC0 rt, rd	
010000	00100	src	cop0dest	00000	000000							MTC0 rt, rd	

Writing SMIPS Assembly

Our assembler accepts three types of register specifier formats

```
    addiu r2, r0, 1
    mtc0  r2, r21
loop: beq  r0, r0, loop
```

```
    addiu $2, $0, 1
    mtc0  $2, $21
loop: beq  $0, $0, loop
```

```
    addiu t0, zero, 1
    mtc0  t0, $21
loop: beq  zero, zero, loop
```

} Traditional names
for MIPS calling
convention

Writing SMIPS Assembly (at)

The assembler reserves r1 for macro expansion and will complain if you try and use it without explicitly overriding the assembler

```
#include <smipstest.h>
```

```
TEST_SMIPS
```

```
TEST_CODEBEGIN
```

```
.set noat ←  
addiu r1, zero, 1  
mtc0 r1, r21  
loop: beq zero, zero, loop  
.set at
```

Assembler directive which tells the assembler not to use r1 (at = assembler temporary)

```
TEST_CODEEND
```

Writing SMIPS Assembly (reorder)

By default the branch delay slot is **not visible!** The assembler handles filling the branch delay slot unless you explicitly direct it not to

```
#include <smipstest.h>
```

```
TEST_SMIPS
```

```
TEST_CODEBEGIN
```

```
    .set noreorder ←  
    addiu r2, zero, 1  
    mtc0 r2, r21  
loop: beq zero, zero, loop  
    nop  
    .set reorder
```

Assembler directive which tells the assembler not to reorder instructions - programmer is responsible for filling in the delay slot

```
TEST_CODEEND
```

Use smips-objdump for Disassembly

Eventually the disassembled instructions will show up in the vmh file, but it is still useful to directly disassemble the binary

```
#include <smipstest.h>
TEST_SMIPS

    TEST_CODEBEGIN
    addiu r2, zero, 1
    mtc0 r2, r21
loop: beq zero, zero, loop
    TEST_CODEEND

% make simple_test.bin
% smips-objdump -D simple_test.bin
```


Examining Assembler Output

```
#include <smipstest.h>
```

```
TEST_SMIPS
```

```
TEST_CODEBEGIN
```

```
.set noat
```

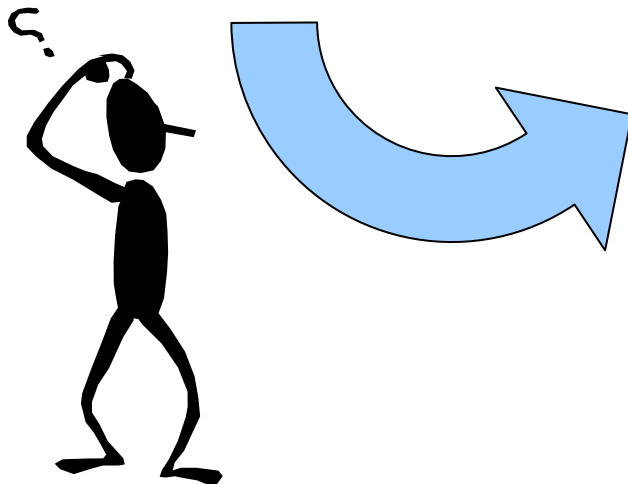
```
addiu r1, zero, 1
```

```
mtc0 r1, r21
```

```
loop: beq zero, zero, loop
```

```
.set at
```

```
TEST_CODEEND
```



```
00001000 <__testresets>:  
1000: 40806800 mtc0 $zero,$13  
1004: 00000000 nop  
1008: 40805800 mtc0 $zero,$11  
100c: 3c1a0000 lui $k0,0x0  
1010: 8f5a1534 lw $k0,5428($k0)  
1014: 409a6000 mtc0 $k0,$12  
1018: 3c1a0000 lui $k0,0x0  
101c: 275a1400 addiu $k0,$k0,5120  
1020: 03400008 jr $k0  
1024: 42000010 rfe
```

```
00001100 <__testexcep>:  
1100: 401a6800 mfc0 $k0,$13  
1104: 00000000 nop  
<snip>
```

```
00001400 <__testcode>:  
1400: 24010001 li $at,1  
1404: 4081a800 mtc0 $at,$21
```

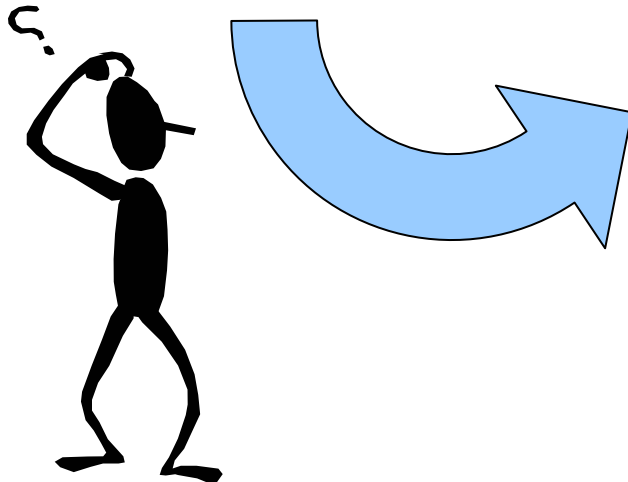
```
0001408 <loop>:  
1408: 1000ffff b 1408 <loop>  
...  
141c: 3c080000 lui $t0,0x0  
1420: 8d081530 lw $t0,5424($t0)  
1424: 3c01dead lui $at,0xdead  
1428: 3421beef ori $at,$at,0xbeef  
142c: 11010003 beq $t0,$at,143c <loop+34>  
...  
1438: 0000000d break  
143c: 24080001 li $t0,1  
1440: 4088a800 mtc0 $t0,$21  
1444: 1000ffff b 1444 <loop+3c>
```

Examining Assembler Output

```
#include <smipstest.h>
TEST_SMIPS
```

```
TEST_CODEBEGIN
```

```
.set noat
addiu r1, zero, 1
mtc0 r1, r21
loop: beq zero, zero, loop
.set at
TEST_CODEEND
```



```
00001000 <__testresets>:
1000: 40806800 mtc0 $zero,$13
1004: 00000000 nop
1008: 40805800 mtc0 $zero,$11
100c: 3c1a0000 lui $k0,0x0
1010: 8f5a1534 lw $k0,5428($k0)
1014: 409a6000 mtc0 $k0,$12
1018: 3c1a0000 lui $k0,0x0
101c: 275a1100 addiu $k0,$k0,5120
1020: 03400008 jr $k0
1024: 12000010 rfe
00001100 <__testexcep>:
1100: 401a6800 mfc0 $k0,$13
1104: 00000000 nop
<snip>
```

```
00001400 <__testcode>:
1400: 24010001 li $at,1
1404: 4081a800 mtc0 $at,$21

0001408 <loop>:
1408: 1000ffff b 1408 <loop>
```

```
141c: 3c080000 lui $t0,0x0
1420: 8d081530 lw $t0,5424($t0)
1424: 3c01dead lui $at,0xdead
1428: 3421beef ori $at,$at,0xbeef
142c: 11010003 beq $t0,$at,143c <loop+34>
...
1438: 0000000d break
143c: 24080001 li $t0,1
1440: 4088a800 mtc0 $t0,$21
1444: 1000ffff b 1444 <loop+3c>
```

Trace Output Instead of Waveforms

It is sometimes very useful to use `$display` calls from the test harness to create cycle-by-cycle trace output instead of pouring through waveforms

```
integer cycle = 0;
always @( posedge clk )
begin
    #2;
    $display("CYC:%2d [pc=%x] [ireg=%x] [rd1=%x] [rd2=%x] [wd=%x] tohost=%d",
            cycle, mips.fetch_unit.pc, mips.exec_unit.ir,
            mips.exec_unit.rd1, mips.exec_unit.rd2, mips.exec_unit.wd, tohost);
    cycle = cycle + 1;
end
```

```
CYC: 0 [pc=00001000] [ireg=xxxxxxxx] [rd1=xxxxxxxx] [rd2=xxxxxxxx] [wd=00001004] tohost= 0
CYC: 1 [pc=00001004] [ireg=08000500] [rd1=00000000] [rd2=00000000] [wd=00001008] tohost= 0
CYC: 2 [pc=00001400] [ireg=00000000] [rd1=00000000] [rd2=00000000] [wd=00000000] tohost= 0
CYC: 3 [pc=00001404] [ireg=24010001] [rd1=00000000] [rd2=xxxxxxxx] [wd=00000001] tohost= 0
CYC: 4 [pc=00001408] [ireg=4081a800] [rd1=xxxxxxxx] [rd2=00000001] [wd=0000140c] tohost= 0
CYC: 5 [pc=0000140c] [ireg=1000ffff] [rd1=00000000] [rd2=00000000] [wd=00001410] tohost= 1
CYC: 6 [pc=00001408] [ireg=00000000] [rd1=00000000] [rd2=00000000] [wd=00000000] tohost= 1
```

Trace Output Instead of Waveforms

It is sometimes very useful to use \$display calls from the test harness to create cycle-by-cycle trace output instead of pouring through waveforms

```
#include <smipstest.h>
TEST_SMIPS
    TEST_CODEBEGIN
    .set noat
    addiu r1, zero, 1
    mtc0 r1, r21
loop: beq zero, zero, loop
    .set at
TEST_CODEEND
```

```
CYC: 0 [pc=00001000] [ireg=xxxxxxxx] [rd1=xxxxxxxx] [rd2=xxxxxxxx] [wd=00001004] tohost= 0
CYC: 1 [pc=00001004] [ireg=08000500] [rd1=00000000] [rd2=00000000] [wd=00001008] tohost= 0
CYC: 2 [pc=00001400] [ireg=00000000] [rd1=00000000] [rd2=00000000] [wd=00000000] tohost= 0
CYC: 3 [pc=00001404] [ireg=24010001] [rd1=00000000] [rd2=xxxxxxxx] [wd=00000001] tohost= 0
CYC: 4 [pc=00001408] [ireg=4081a800] [rd1=xxxxxxxx] [rd2=00000001] [wd=0000140c] tohost= 0
CYC: 5 [pc=0000140c] [ireg=1000ffff] [rd1=00000000] [rd2=00000000] [wd=00001410] tohost= 1
CYC: 6 [pc=00001408] [ireg=00000000] [rd1=00000000] [rd2=00000000] [wd=00000000] tohost= 1
```

Final Notes

Lab Assignment 1

- Don't worry about cvs/make for now since I will be finishing setting this up this afternoon
- Please write at least one other small test (it took me a long time to get the assembly toolchain working!)
- You must verify that the checkoff procedure works
- Your verilog will be checked out automatically Friday at 1pm

Lab Assignment 2

- Synthesize your two stage mips processor
- Assigned on Friday and due the following Friday, Feb 25
- I will work on a synthesis tutorial over the weekend and email it out on Monday