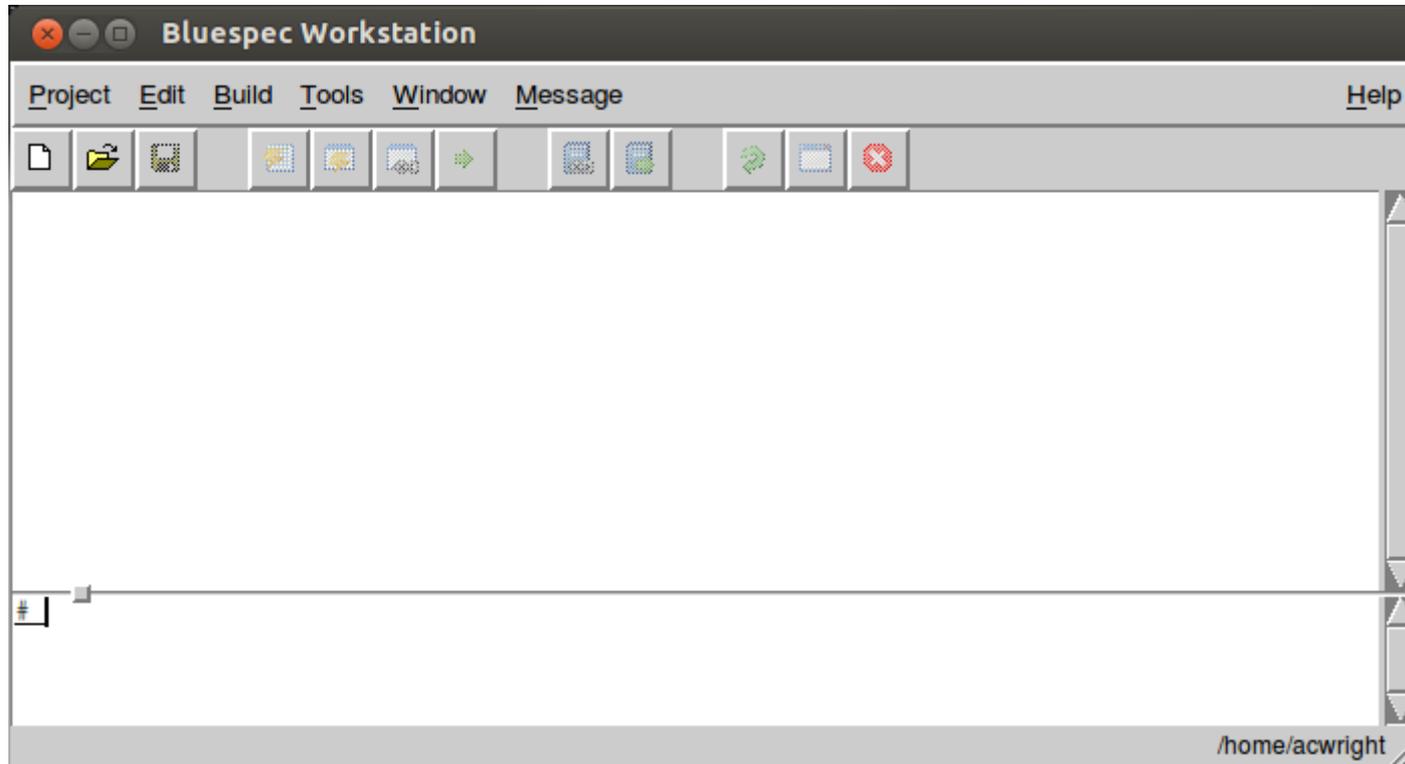


How to do scheduling analysis in the Bluespec Gui



Open the Bluespec GUI in your working folder with the command "bluespec"

Create a new project

Top file is where
mkProc is defined

Put buildDir as a
temporary folder for
bsc to output to

Add
/mit/6.s195/common-lib
to the Search Path

Project Options

Files Compile Link Simulate SCE-MI Editor Waveform Viewer

Top file Proc.bsv Browse...

Top module mkProc

.bo/.ba files location buildDir Browse...

Bluesim files location buildDir Browse...

Verilog files location buildDir Browse...

Info files location buildDir Browse...

Search Path

buildDir
build
.br/>%/Prelude
%/Libraries
%/Libraries/BlueNoC

Add
Remove
Move Up
Move Down

Display include pattern *.bsv

Display exclude pattern

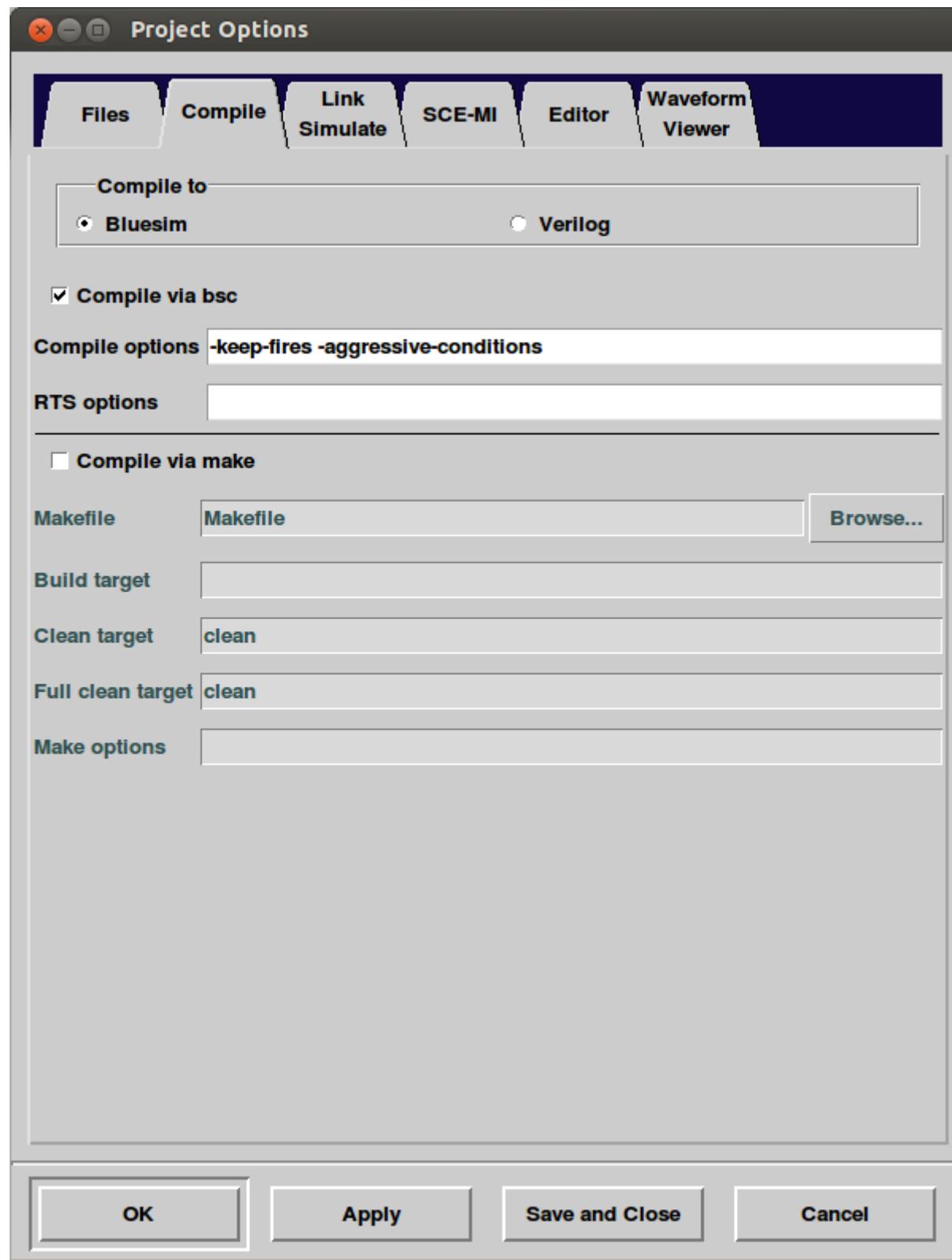
Copy flags when loading top module

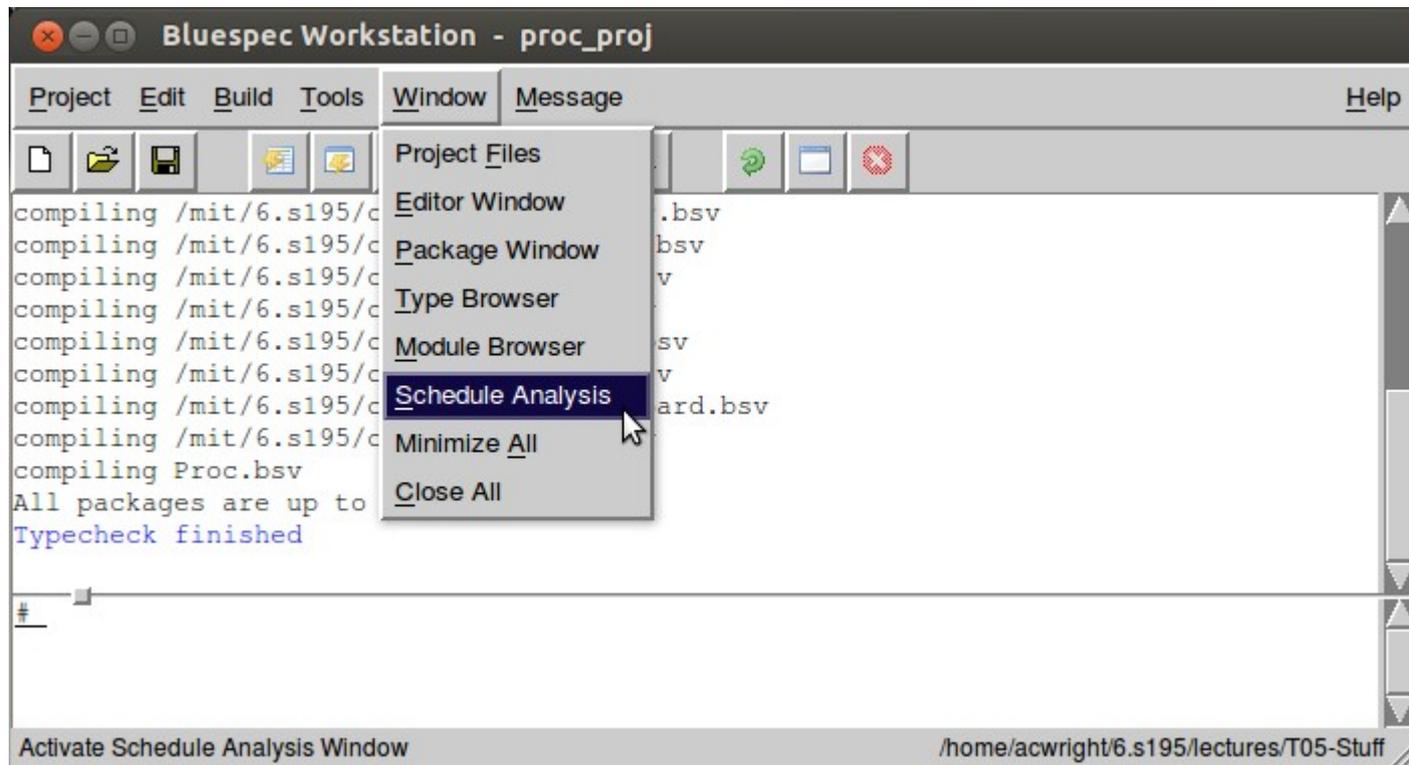
No Yes

OK Apply Save and Close Cancel

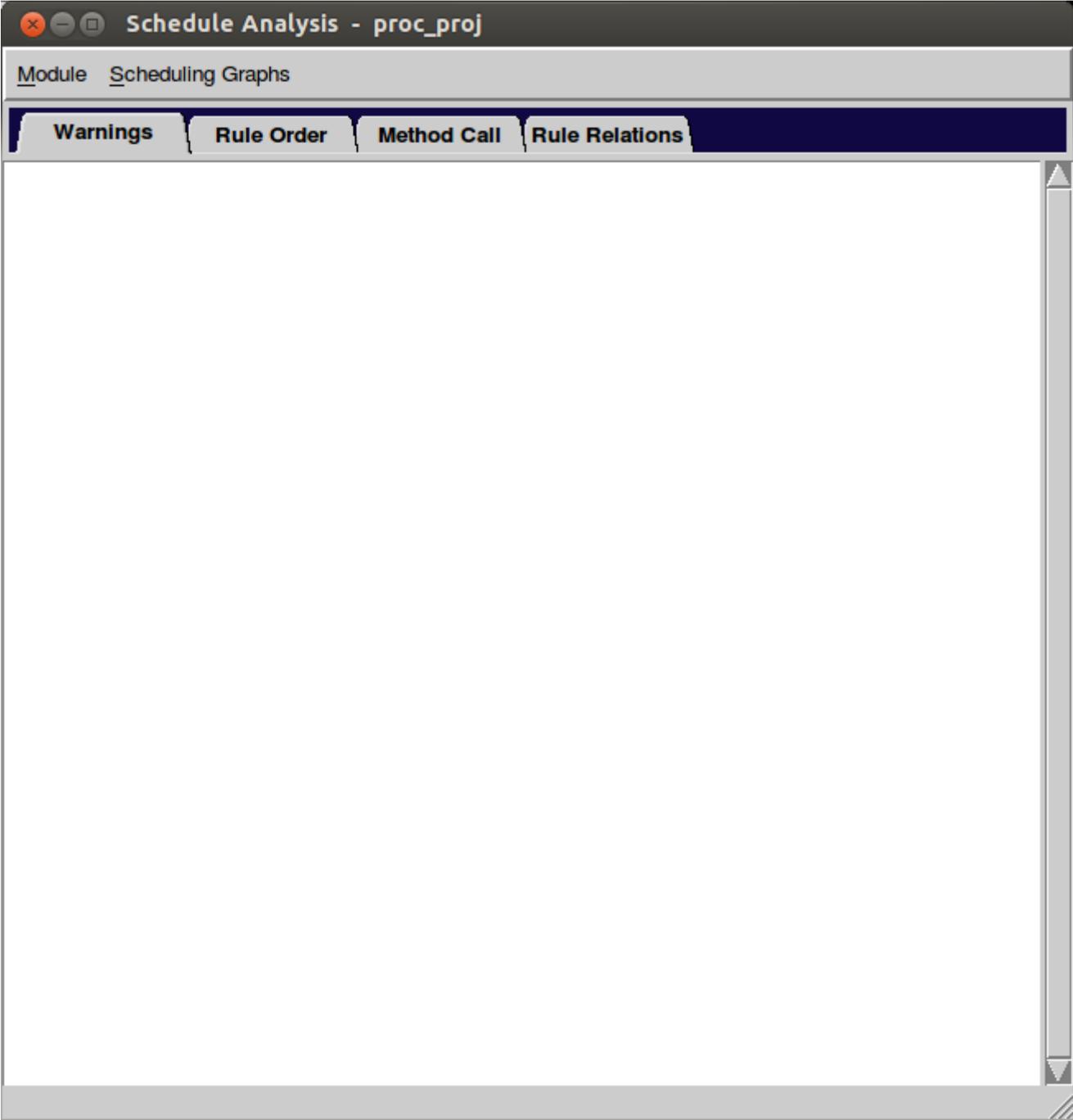
On the compile tab:

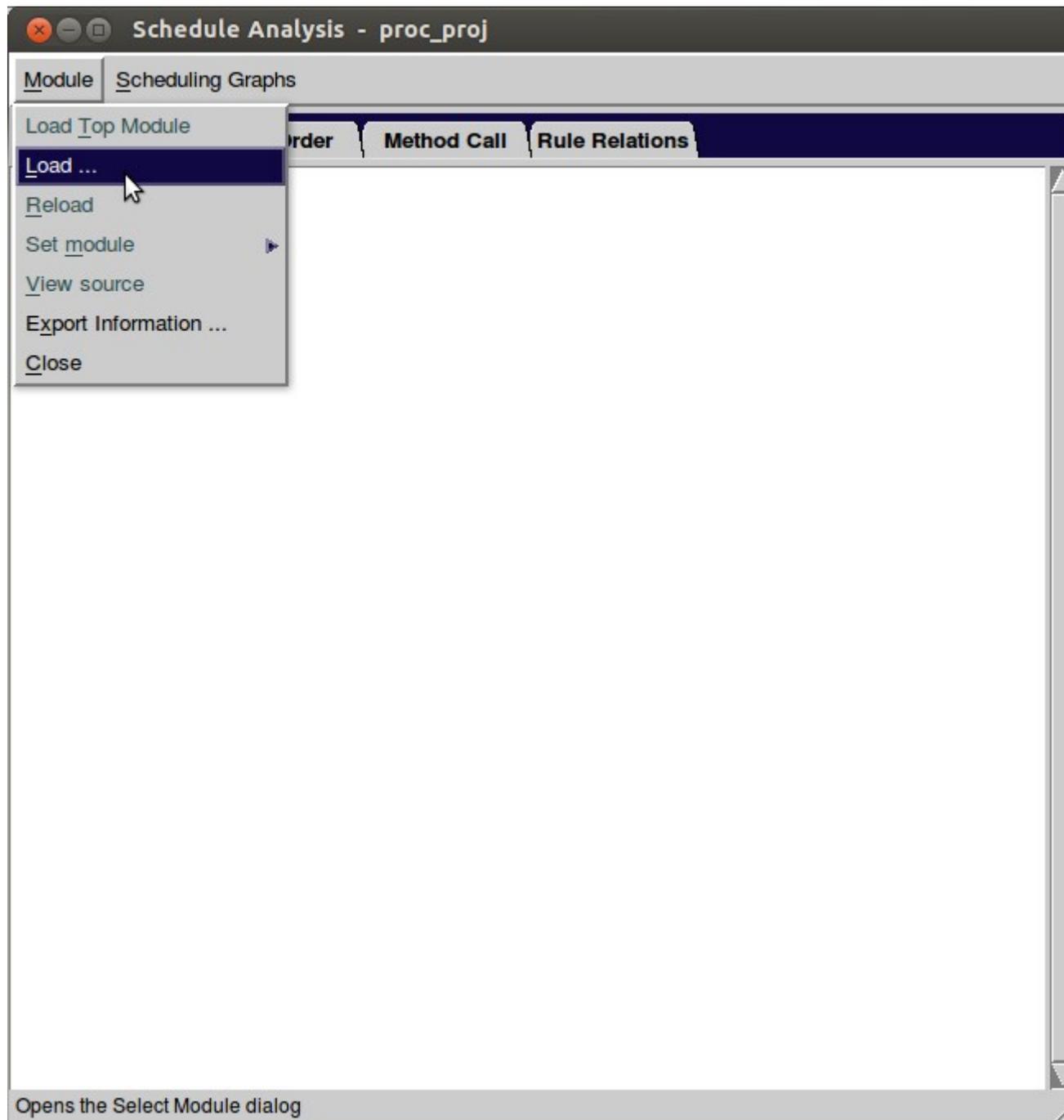
Add -aggressive-conditions flag

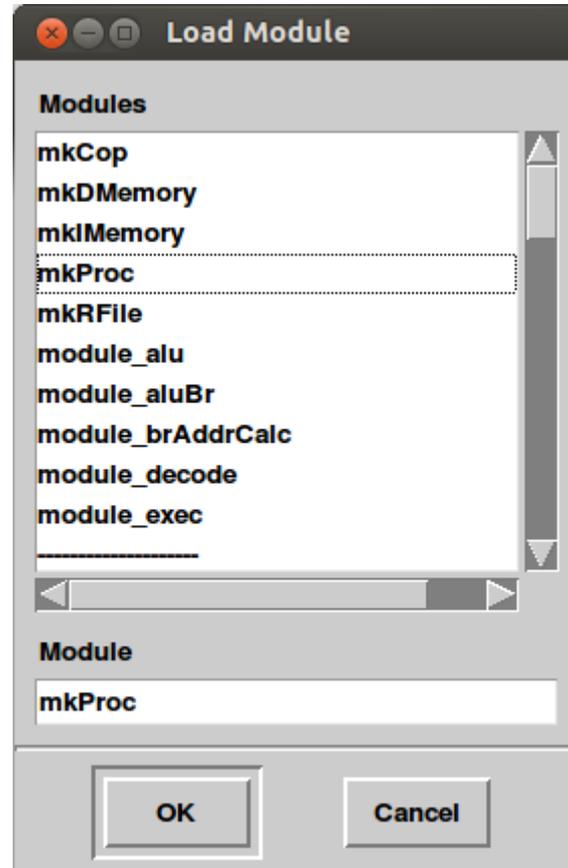




After you save the project, you can compile the project from the build menu. After compiling, you can open the "Schedule Analysis" window





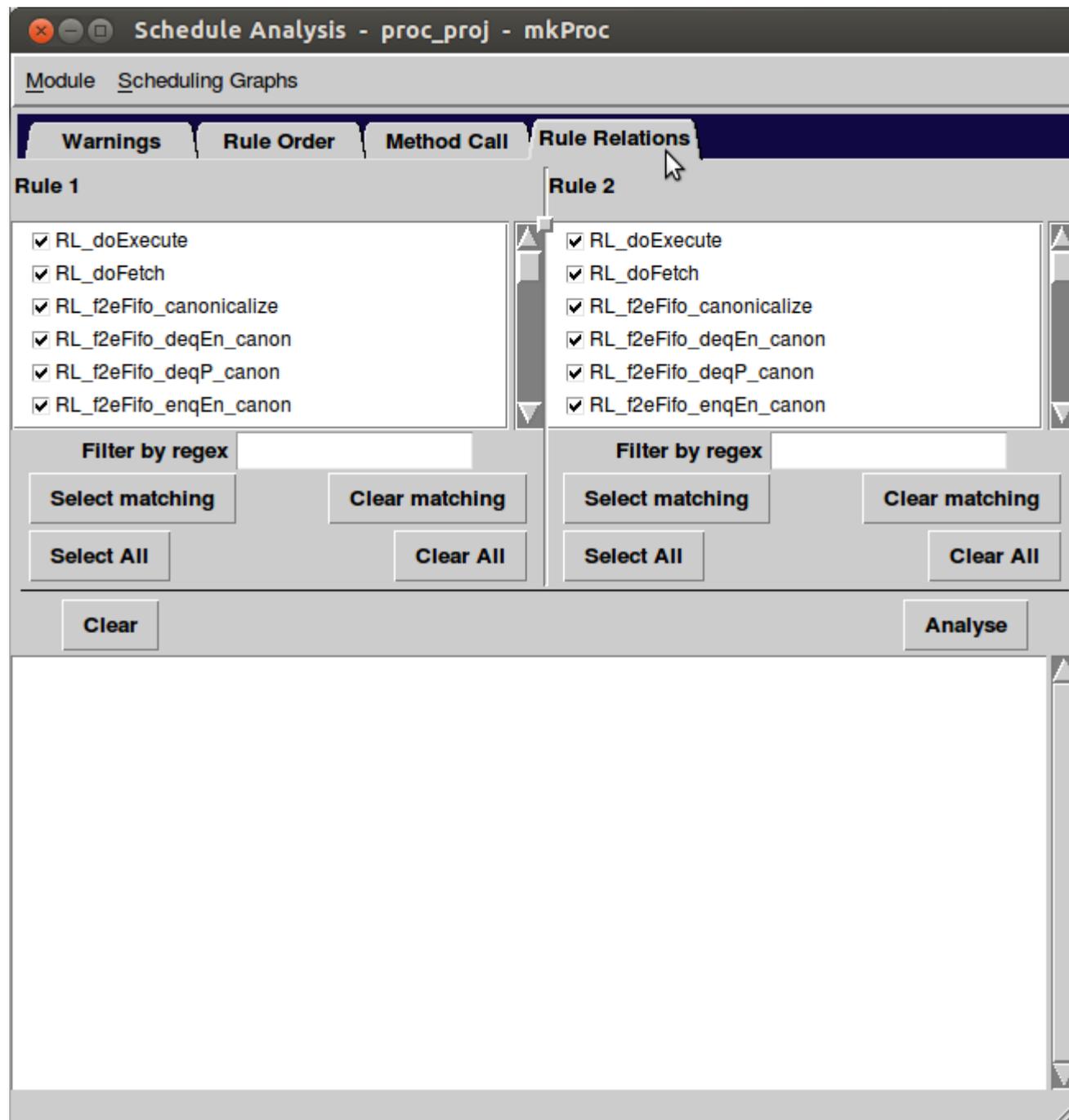


Select mkProc and press OK

Go to the Rule Relations tab

Select only RL_doExecute and RL_doFetch from both lists

Click Analyse



The screenshot shows the 'Schedule Analysis - proc_proj - mkProc' window. The 'Rule Relations' tab is active, displaying two columns for 'Rule 1' and 'Rule 2'. Both rules have the same set of methods: `RL_doExecute` (checked), `RL_doFetch` (checked), `RL_f2eFifo_canonicalize` (unchecked), `RL_f2eFifo_deqEn_canon` (unchecked), `RL_f2eFifo_deqP_canon` (unchecked), and `RL_f2eFifo_enqEn_canon` (unchecked). Below the lists are filter options and buttons for 'Select matching', 'Clear matching', 'Select All', and 'Clear All'. At the bottom, there are 'Clear' and 'Analyse' buttons. The text area below shows the following output:

```
f2eFifo_deqEn_lat_0.wset vs. f2eFifo_deqEn_lat_0.wset
f2eFifo_deqEn_dummy2_0.write vs. f2eFifo_deqEn_dummy2_0.read
no resource conflict
no cycle conflict
no attribute conflict
```

A red box highlights the following section:

```
Scheduling info for rules "RL_doExecute" and "RL_doFetch":
predicates are not disjoint
<>
conflict:
calls to
  rf.wr vs. rf.rd1
  rf.wr vs. rf.rd2
  redirectFifo_data_0_lat_0.wset vs. redirectFifo_data_0_lat_0.wget
  redirectFifo_data_0_lat_0.wset vs. redirectFifo_data_0_lat_0.whas
  redirectFifo_data_1_lat_0.wset vs. redirectFifo_data_1_lat_0.wget
```

The “<> conflicts:” section shows methods in each rule that are not conflict free with each other. This does not mean the two rules can't fire together, it just means the rules aren't conflict-free.

The screenshot shows the 'Schedule Analysis' window with the following content:

Module Scheduling Graphs

Warnings **Rule Order** **Method Call** **Rule Relations**

Rule 1

- RL_doExecute
- RL_doFetch
- RL_f2eFifo_canonicalize
- RL_f2eFifo_deqEn_canon
- RL_f2eFifo_deqP_canon
- RL_f2eFifo_enqEn_canon

Rule 2

- RL_doExecute
- RL_doFetch
- RL_f2eFifo_canonicalize
- RL_f2eFifo_deqEn_canon
- RL_f2eFifo_deqP_canon
- RL_f2eFifo_enqEn_canon

Filter by regex []

Select matching **Clear matching** **Select All** **Clear All**

Analyse

```

redirectFifo_full_dummy2_1.read vs. redirectFifo_full_dummy2_1.write
<
conflict:
calls to
  rf.wr vs. rf.rd1
  rf.wr vs. rf.rd2
no resource conflict
no cycle conflict
no attribute conflict

Scheduling info for rules "RL_doFetch" and "RL_doExecute":
predicates are not disjoint
<>
conflict:
calls to
  rf.rd1 vs. rf.wr
  
```

The "< conflicts:" section shows methods in each rule that prevent rule 1 from firing before rule 2. doExecute can't be before doFetch

Now to look at the two rules in the opposite order

Schedule Analysis - proc_proj - mkProc

Module Scheduling Graphs

Warnings Rule Order Method Call Rule Relations

Rule 1 Rule 2

RL_doExecute
 RL_doFetch
 RL_f2eFifo_canonicalize
 RL_f2eFifo_deqEn_canon
 RL_f2eFifo_deqP_canon
 RL_f2eFifo_enqEn_canon

Filter by regex

Select matching Clear matching

Select All Clear All

Clear Analyse

```

redirectFifo_full_dummy2_1.write vs. redirectFifo_full_dummy2_1.read
<
conflict:
calls to
  redirectFifo_data_0_lat_0.wget vs. redirectFifo_data_0_lat_0.wset
  redirectFifo_data_0_lat_0.whas vs. redirectFifo_data_0_lat_0.wset
  redirectFifo_data_1_lat_0.wget vs. redirectFifo_data_1_lat_0.wset
  redirectFifo_data_1_lat_0.whas vs. redirectFifo_data_1_lat_0.wset
  redirectFifo_enqP_lat_0.wget vs. redirectFifo_enqP_lat_0.wset
  redirectFifo_enqP_lat_0.whas vs. redirectFifo_enqP_lat_0.wset
  redirectFifo_deqP_dummy2_1.write vs. redirectFifo_deqP_dummy2_1.read
  redirectFifo_empty_lat_0.wget vs. redirectFifo_empty_lat_0.wset
  redirectFifo_empty_lat_0.whas vs. redirectFifo_empty_lat_0.wset
  redirectFifo_full_lat_0.wget vs. redirectFifo_full_lat_0.wset
  redirectFifo_full_lat_0.whas vs. redirectFifo_full_lat_0.wset
  redirectFifo_full_dummy2_1.write vs. redirectFifo_full_dummy2_1.read
  
```

More conflicts. DoFetch
can't occur before
doExecute.

Therefore doFetch and
doExecute can't fire in the
same cycle