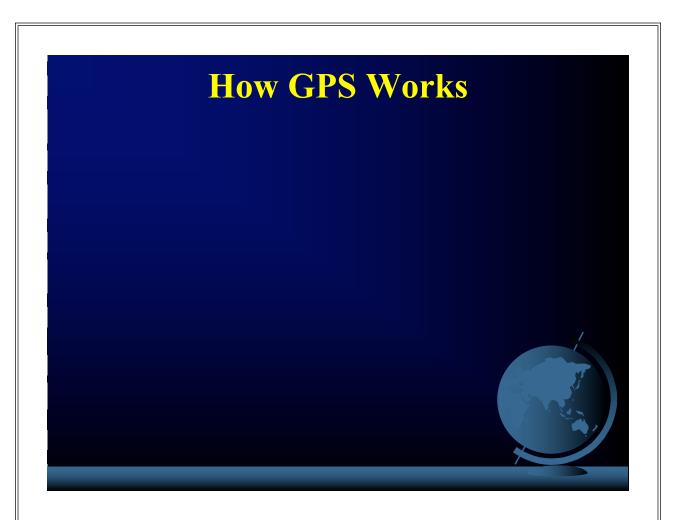
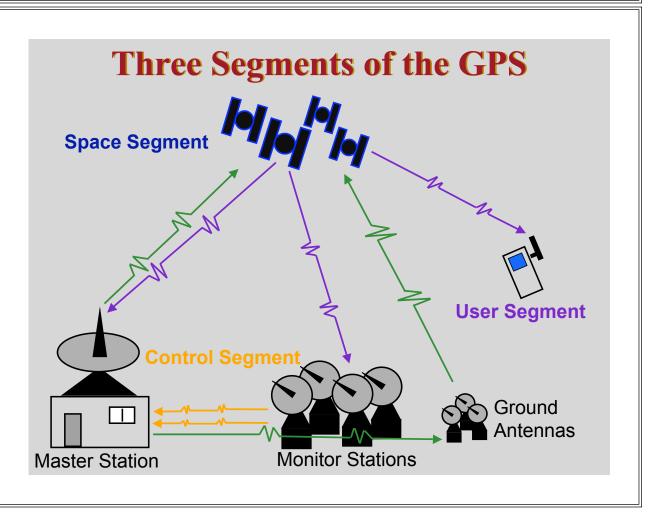


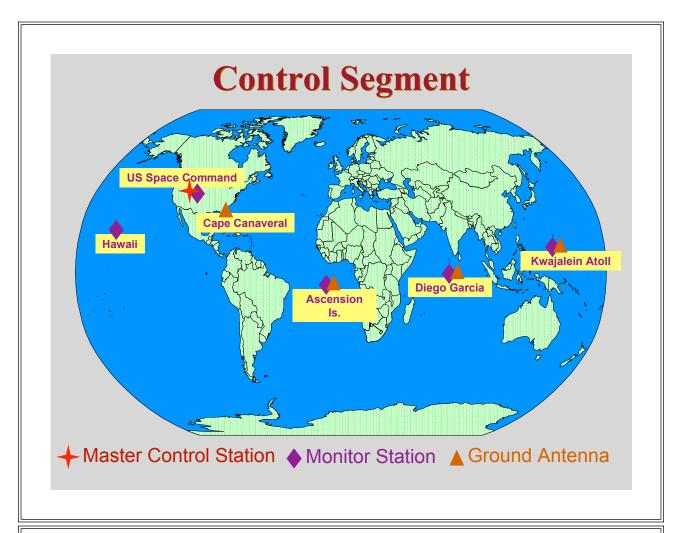
The History of GPS

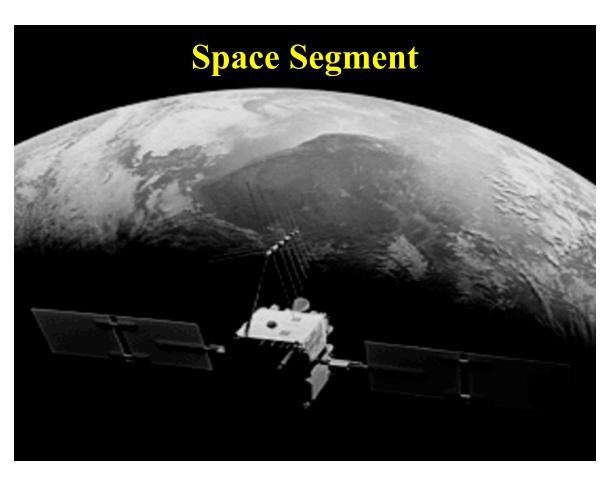
- > Feasibility studies begun in 1960's.
- > Pentagon appropriates funding in 1973.
- > First satellite launched in 1978.
- > System declared fully operational in April, 1995.











User Segment

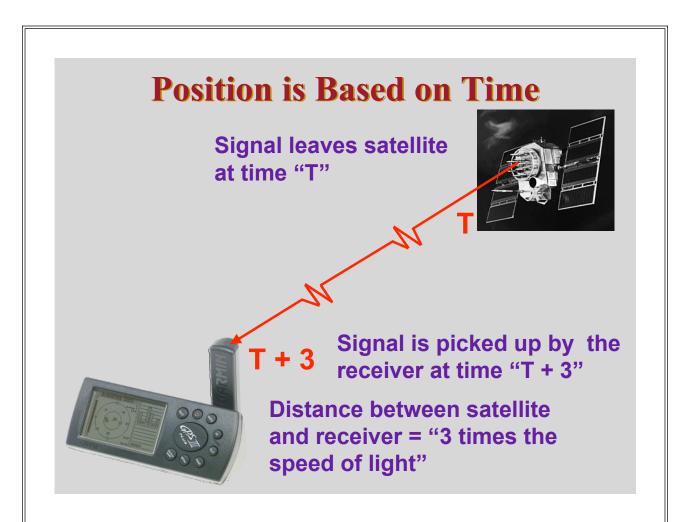
- > Military.
- > Search and rescue.
- > Disaster relief.
- > Surveying.
- > Marine, aeronautical and terrestrial navigation.
- > Remote controlled vehicle and robot guidance.
- > Satellite positioning and tracking.
- > Shipping.
- > Geographic Information Systems (GIS).
- > Recreation.

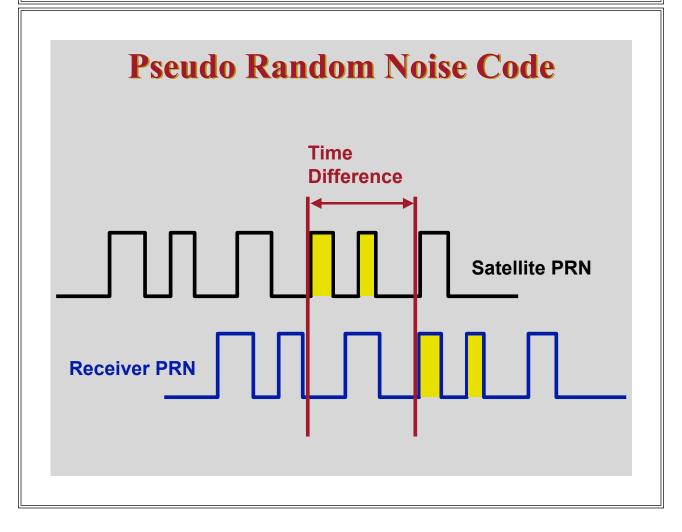


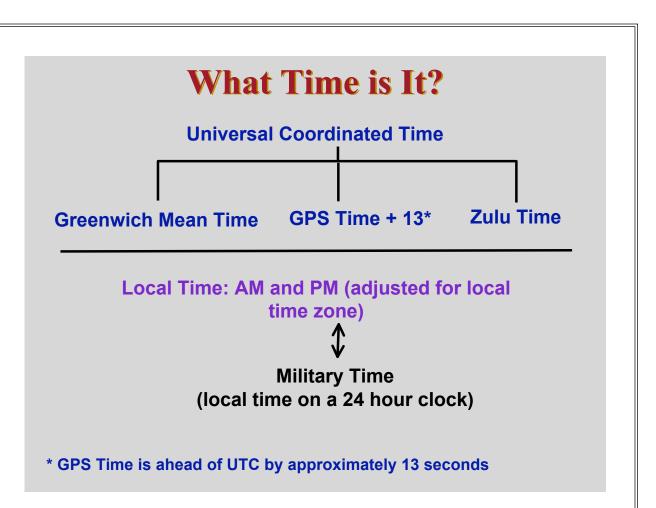
Four Basic Functions of GPS

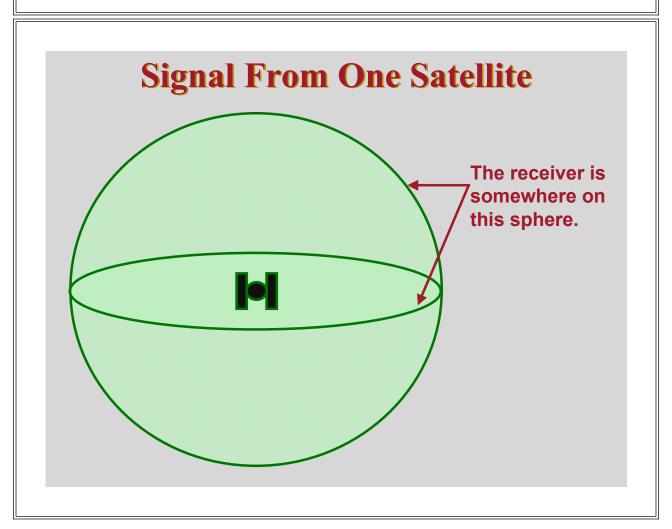
- > Position and coordinates.
- > The distance and direction between any two waypoints, or a position and a waypoint.
- > Travel progress reports.
- > Accurate time measurement.

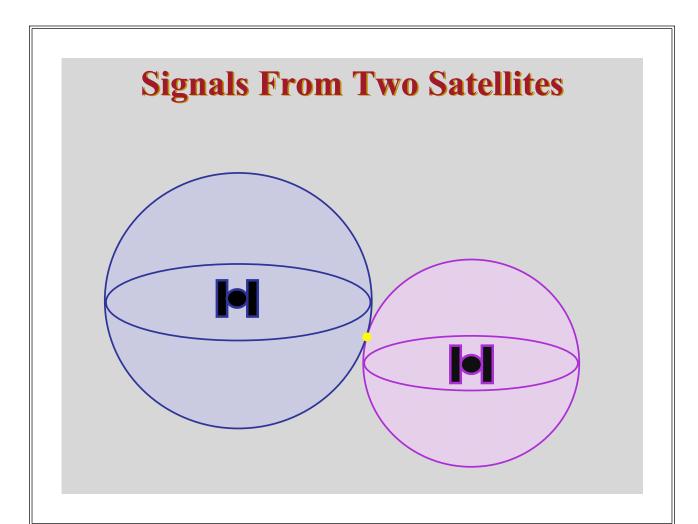


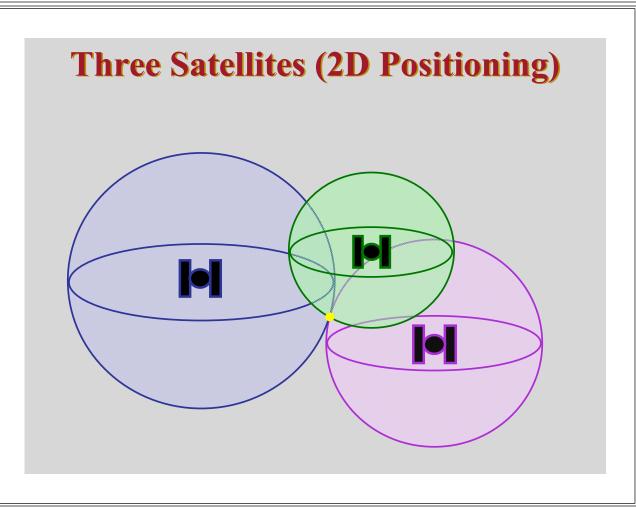


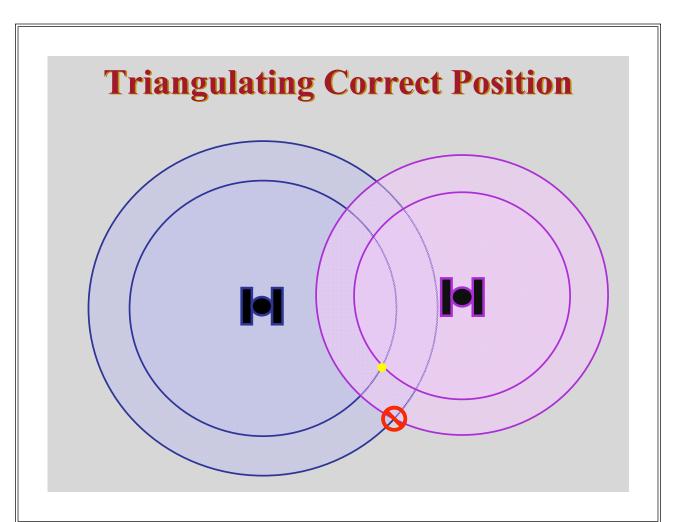


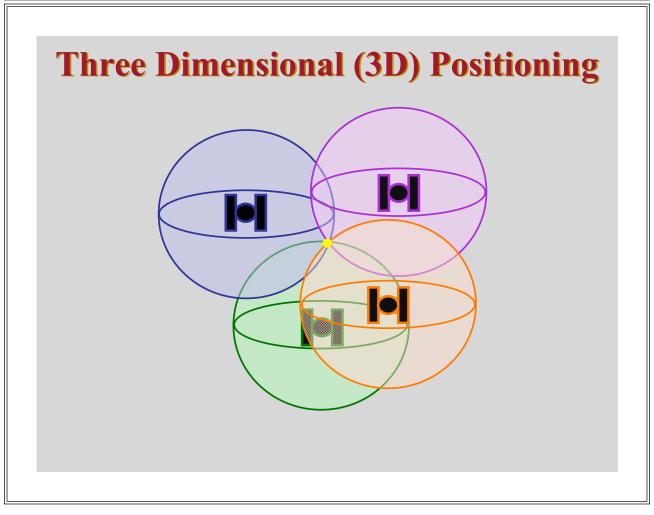












Selective Availability (S/A)

- > The Defense Department dithered the satellite time message, reducing position accuracy to some GPS users.
- S/A was designed to prevent America's enemies from using GPS against us and our allies.
- > In May 2000 the Pentagon reduced S/A to zero meters error.
- > S/A could be reactivated at any time by the Pentagon.

Sources of GPS Error

Standard Positioning Service (SPS): Civilian Users

Source Amount of Error

> Satellite clocks: 1.5 to 3.6 meters

> Orbital errors: <1 meter

> Ionosphere: 5.0 to 7.0 meters

> Troposphere: 0.5 to 0.7 meters

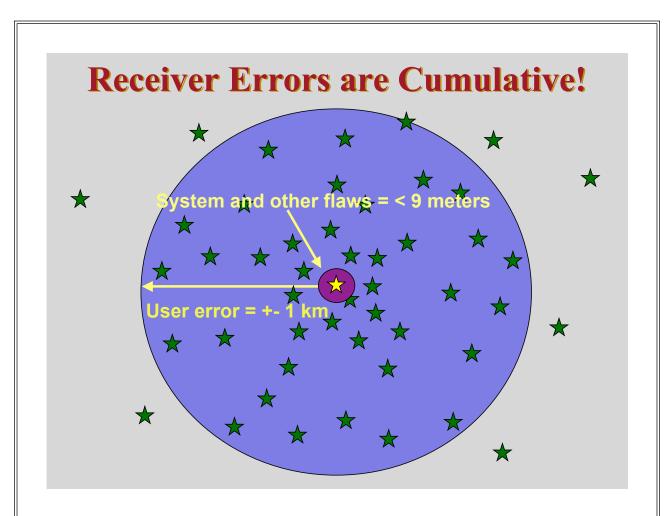
> Receiver noise: 0.3 to 1.5 meters

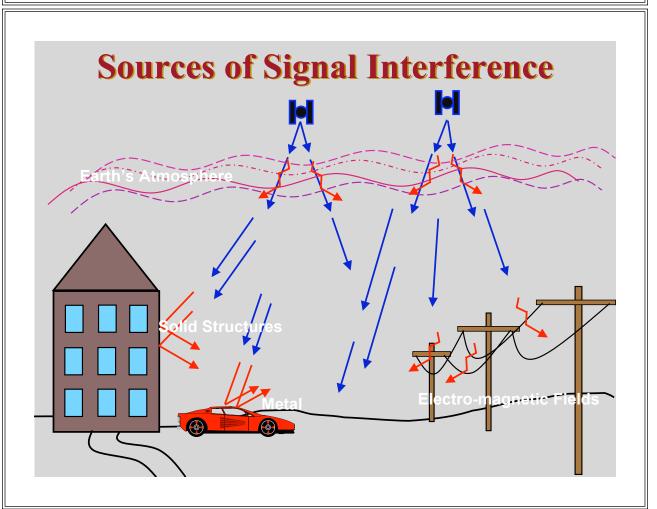
> Multipath: 0.6 to 1.2 meters

> Selective Availability (see notes)

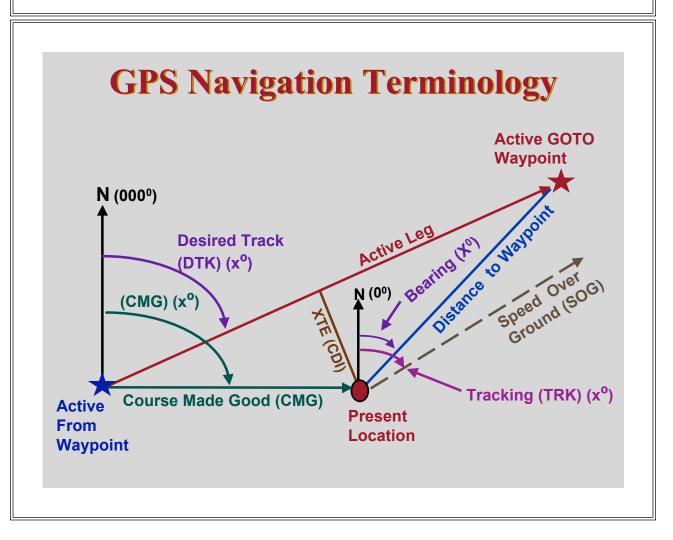
> User error: Up to a kilometer or more

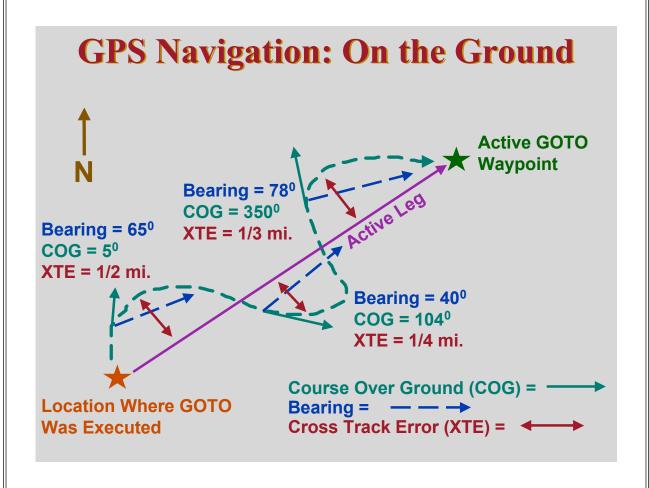
Errors are cumulative and increased by PDOP.





Using GPS Receivers for Positioning and Navigation



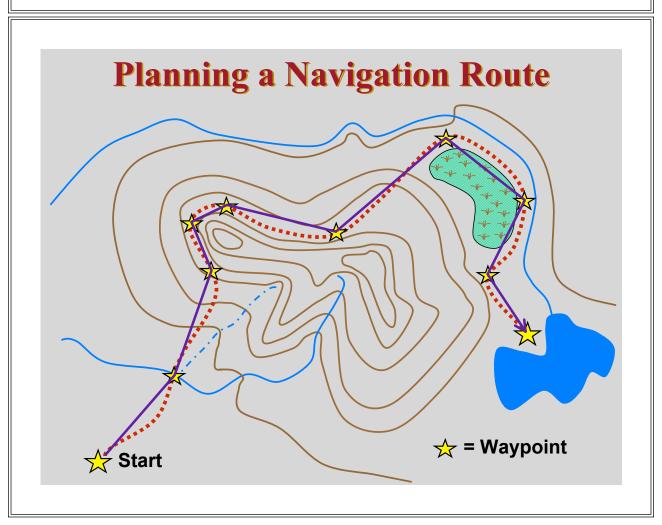


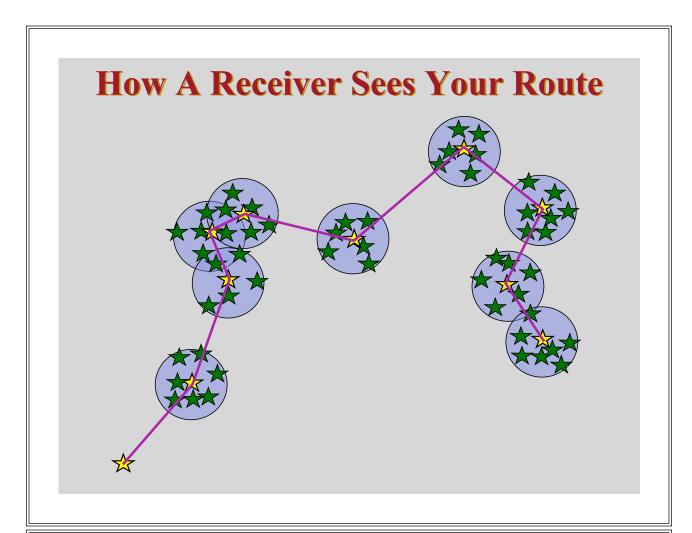
Position Fix

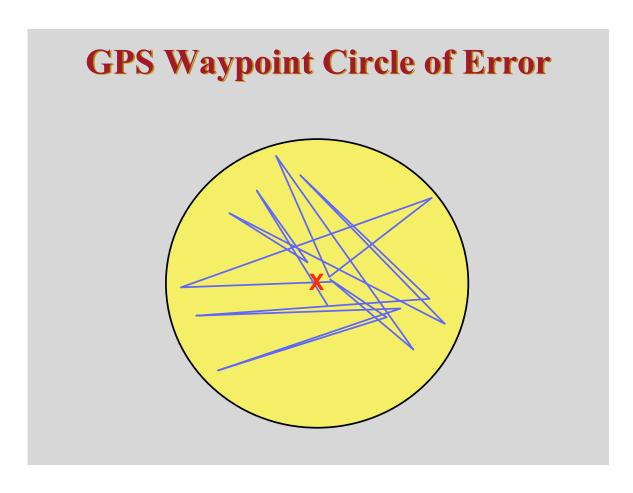
- > A position is based on real-time satellite tracking.
- > It's defined by a set of coordinates.
- > It has no name.
- > A position represents only an *approximation* of the receiver's true location.
- > A position is not static. It changes constantly as the GPS receiver moves (or wanders due to random errors).
- > A receiver must be in 2D or 3D mode (at least 3 or 4 satellites acquired) in order to provide a position fix.
- > 3D mode dramatically improves position accuracy.

Waypoint

- A waypoint is based on coordinates entered into a GPS receiver's memory.
- > It can be either a saved position fix, or user entered coordinates.
- > It can be created for any remote point on earth.
- > It must have a receiver designated code or number, or a user supplied name.
- > Once entered and saved, a waypoint remains unchanged in the receiver's memory until edited or deleted.



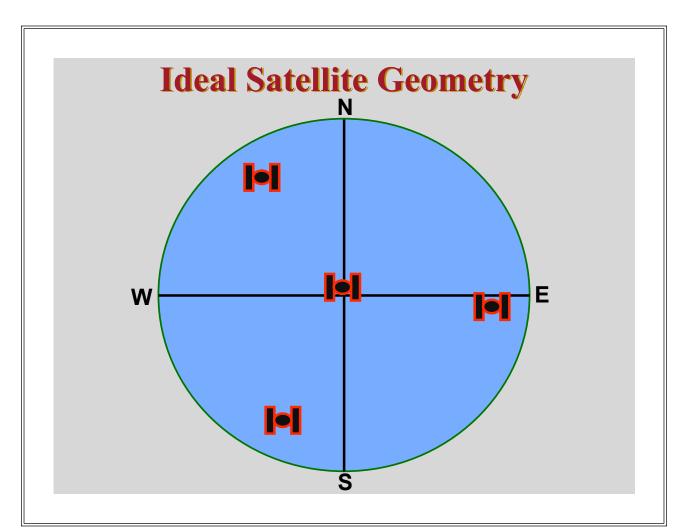


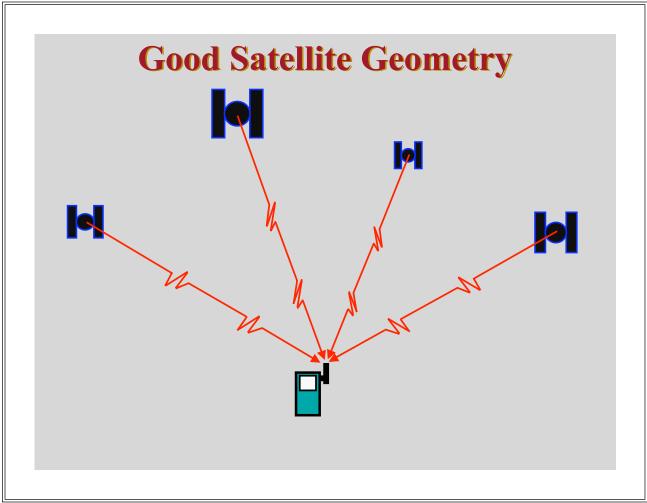


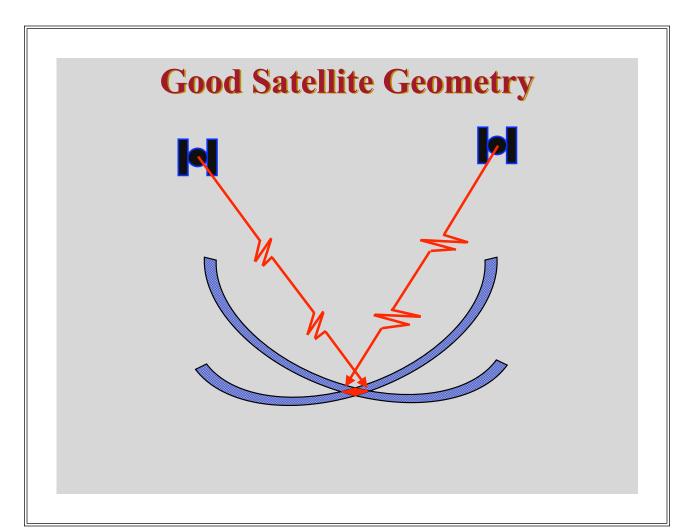
GPS Dilution of Precision and Its Affects On GPS Accuracy

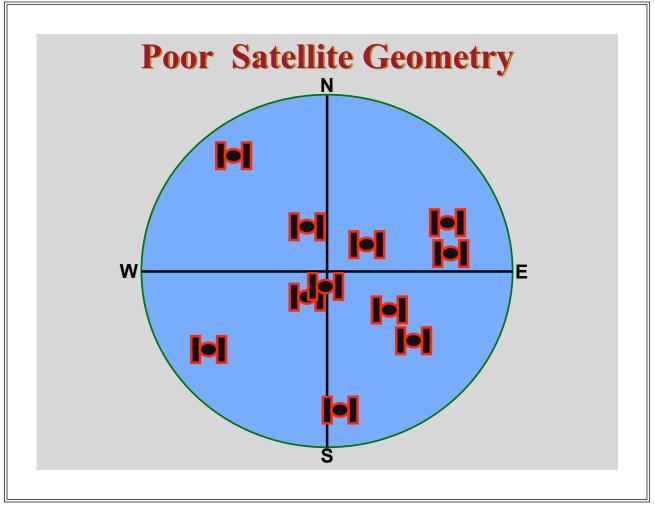
GPS Satellite Geometry

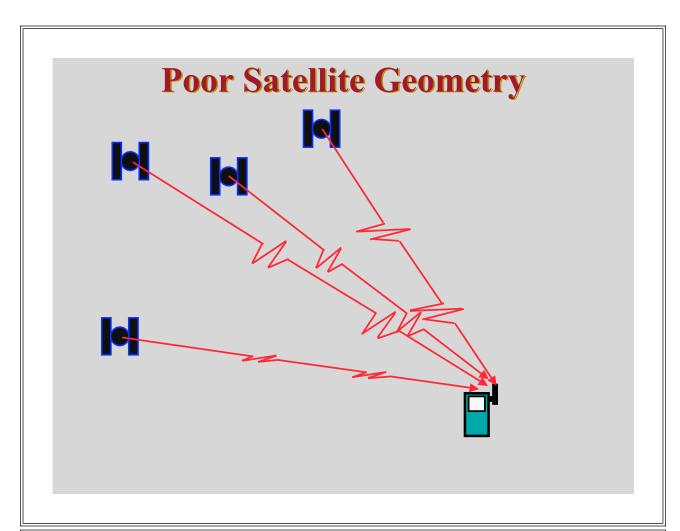
- > Satellite geometry can affect the quality of GPS signals and accuracy of receiver trilateration.
- > Dilution of Precision (DOP) reflects each satellite's position relative to the other satellites being accessed by a receiver.
- > There are five distinct kinds of DOP.
- > Position Dilution of Precision (PDOP) is the DOP value used most commonly in GPS to determine the quality of a receiver's position.
- > It's usually up to the GPS receiver to pick satellites which provide the best position triangulation.
- > Some GPS receivers allow DOP to be manipulated by the user.

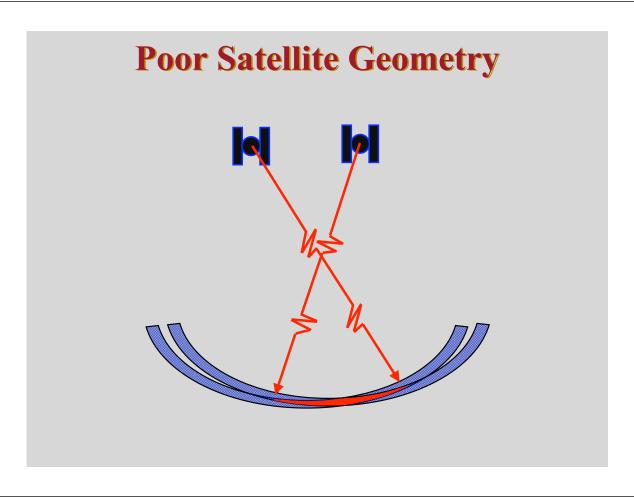


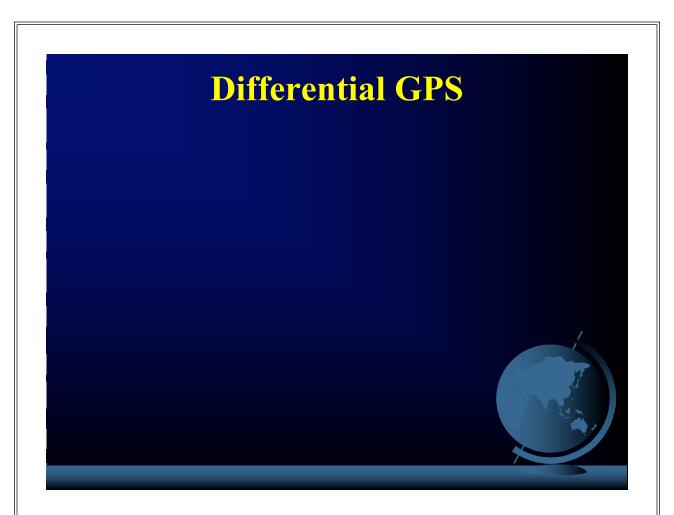


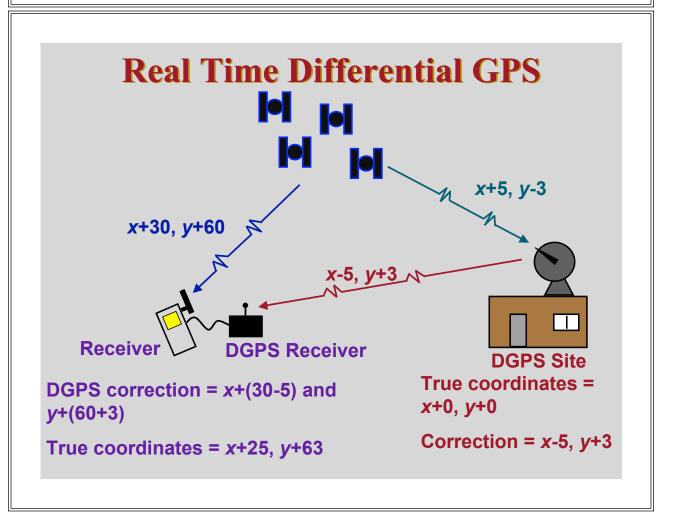












NDGPS Ground Stations

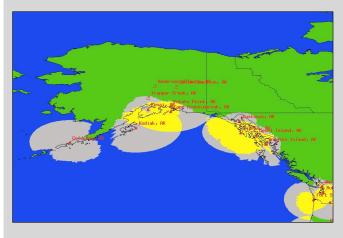
National Differential Global Positioning System



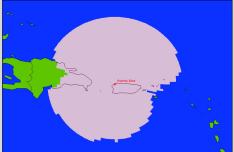
Yellow areas show overlap between NDGPS stations. Green areas are little to no coverage. Topography may also limit some areas of coverage depicted here.

NDGPS Ground Stations

National Differential Global Positioning System







Yellow areas show overlap between NDGPS stations. Green areas are little to no coverage. Topography may also limit some areas of coverage depicted here.

